

# SCULPTURE

U N I V E R S I T Y O F W E S T G E O R G I A

UWG Sculpture is a comprehensive fine art program that focuses on assisting young artists to discover and develop their own visual language. A sculpture program where vision is supported by traditional and non-traditional techniques and the boundaries of sculpture can be exploited

The sculpture facilities offer over 5000 sq ft of multiple workspaces and the standard equipment in the following areas: General studio, a wood studio, a mold making/ceramic shell studio, full functional foundry, metals studio, materials/equipment storage, mechanical room, and an iron casting area.

The general studio is the primary working and critique space with student storage and a fully functional wax working area. The Wood studio is equipped with a band saws, table saw, sliding Compound miter saw, radial arm saw, drill press, belt and disc sander, Lathe, spindle sander, a large panel saw, numerous hand tools, wood material storage and dust collection for work spaces and equipment. The mold studio and foundry provide for students to explore resin bonded sand and Ceramic Shell casting on a regular bases. These areas are equipped with Redford Carver 400lb sand muller, ceramic shell mixer, air fluidized stucco bed, a mold storage cabinet, large gas-fired burnout kiln for lost wax process, two MIFCO "Speedy Melt," crucible furnaces a #30 and a # 70 (Both furnaces are installed below ground level), and a 30 x 8 foot one tone bridge crane and a pouring pit. The welding studio is the primary welding and metal working space for sculpture classes and is equipped with a vises, oxy-acetylene welding and cutting, arc welding, TIG welding, MIG welding, plasma arc torch, metal chop saws, small metal roller, small Horizontal band saw, abrasive blasting cabinet, bench grinder, and drill press. The iron casting area is a 600 square-foot open air space and serves as the sculpture program's primary iron casting and cupola operation area.

Sculpture majors are encouraged to maintain memberships and participate in organizations and activities that range from the International Sculpture Center (ISC), American Foundry Society (ASF), the Art Department student group, SACSO (Sculpture and Ceramics Student Organization) or Art Student Union (ASU). Recent activities include travel to the various regional and national conferences and participation a variety of juried and invitational exhibitions.

The sculpture program consists of a group of inclusive individuals, who assist each other to be better prepared for the professional world of Art. Many majors continue to be active in the field and/or have been accepted into graduate programs after graduation.

# SCULPTURE COURSES

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## **ART 3901 Introductory Sculpture - 3 credit hours**

An introduction into the four sculptural processes: Subtractive Method (carving), Additive Method (modeling), Substitutive Method (casting), and Constructive Method (assembling). Emphasis is on the relationship of mass, texture, space, volume and time.

## **ART 3902 Sculpture II - 3 credit hours**

Emphasis of this course is on acquiring technical skill and learning the safe and appropriate use of tools and materials in the fabrication of sculptural objects. Course also addresses the impact of material and technique upon form and content with the use of mass, space and volume.

## **ART 3903 Sculpture III - 3 credit hours**

Emphasis of this course is on acquiring technical skill and learning the safe and appropriate use of tools and an expanded view of traditional and nontraditional materials in the fabrication of sculptural objects. Students will expand individual visual vocabulary, technique, media and concepts through research, design and construction.

## **ART 4903 Sculpture IV - 3 credit hours**

Focus of this course is on individual visual vocabulary, expression and content through production of meaningful objects. Students will research and apply advanced techniques and issues in contemporary sculpture using a wide range of traditional and nontraditional materials.

## **ART 4904 Advanced Sculpture - 12 to 15 credit hours**

Pre-requisites: ART 3901, 3902, 3903, and 4903

This course focuses on advanced sculptural investigations and individual expression with traditional and nontraditional materials chosen by the student. Students demonstrate significant research in process, technique and material to express individual ideas and aesthetics resulting in a portfolio of works.

May be repeated for 15 credit hours.

\* Please note that Intermediate Sculpture courses can be taken in any order but all must be completed before enrolling in Advanced Sculpture.

**All Sculpture students must complete the Junior Review (ART 4078) and the Senior Capstone Sequence (ART 4998 & ART 4999) in order to graduate.**