ABOUT THE MAJOR

The BFA Program is considered to be the professional degree for those students interested in graduate school or pursuing other career opportunities in the visual arts. The intensity of this degree results in students becoming proficient in a specific studio area while augmenting it with studio areas outside their concentration. The BFA in Art program at UWG currently offers seven concentrations that are chosen by the student after they have completed their foundation classes.

The current concentrations offered at UWG are: Art Education, Ceramics, Community Arts, Graphic Design, Painting, Photography, Printmaking, and Sculpture

ABOUT THIS MAP

This program map is intended ONLY as a guide for students to plan their course of study. It does NOT replace any information in the Undergraduate Catalog, which is the official guide for completing degree requirements. Use this map to help plan and guide your experience at UWG, including academic, co-curricular, and discovery opportunities. Everyone's experience is different and activities in this map are suggestions. Always consult with your advisors whenever possible for new opportunities and updates.

WHERE CAN YOU GO WITH THIS DEGREE?

- Animator
- Ceramics Designer
- Concept Artist
- Fashion Designer
- Glass Blower or Designer
- Illustrator
- Interior Designer
- Printmaker
- Tattoo Artist
- Web Designer

ADD A CERTIFICATE

- Arts Management
- Museum Studies
- Public History

Visit westga.edu/program-maps for the latest version of this major map.



VISIT WOLFWATCH FOR MORE INFORMATION.



HAVE A QUESTION? CHECK IN WITH YOUR ADVISOR!

HONORS COLLEGE

Consider joining if you have an Overall GPA of 3.2 and earned 15 college credit hours!



GENERAL FINE ARTS

Bachelor of Fine Arts

60

CORE CREDIT HOURS

66

MAJOR CREDIT HOURS

ELECTIVE CREDIT HOURS

4
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TERM 1: FALL

C1: ENGL 1101 English Composition I	3 CREDIT HOURS
M: MATH 1001 OR 1111 Quantitative Skills & Reasoning or College Algebra	3 CREDIT HOURS
F: ART 1006 OR 1009 Design I (2D)/Design II (3D)	3 CREDIT HOURS
F: ART 1007 Drawing I	3 CREDIT HOURS
S1: WORLD HISTORY	3 CREDIT HOURS
A: HUMANITIES	3 CREDIT HOURS

MILESTONES:

- COMPLETE ENGL 1101; REQUIRED TO EARN C OR HIGHER.
- COMPLETE ART 1006, 1007 (C OR BETTER).
- EARN 18 OR MORE CREDIT HOURS.

TERM 2: SPRING

C2: ENGL 1102 English Composition II	3 CREDIT HOURS		
F: ART 1006 OR 1009 Design I (2D)/Design II (3D)	3 CREDIT HOURS		
F: ART 1008 Drawing II	3 CREDIT HOURS		
A: HUMANITIES	3 CREDIT HOURS		
12: INSTITUTIONAL OPTIONS	2 CREDIT HOURS		
P1: US HISTORY	3 CREDIT HOURS		
MILESTONES: • COMPLETE ENGL 1102: REQUIRED TO FARN C OR HIGHER			

- COMPLETE ENGL 1102; REQUIRED TO EARN C OR HIGHER.
- COMPLETE ART 1008, 1009 (C OR BETTER).
- EARN 18 OR MORE CREDIT HOURS.

18 FALL CREDIT HOURS + 17 SPRING CREDIT HOURS = 35 CREDIT HOURS

CRUSH YOUR COURSEWORK

• Enroll in Art Foundations Courses.

- Start taking University Core courses such as ART 1201, and remember it is important to take a mix of Art and University Core throughout your 4 years!

 • Attend the Art Program Gathering (The Gathering).
- Meet with your Art Mentor (one will be assigned).
- Visit the Center for Academic Success (if you want some extra help).
- Talk with your mentor about the BA and BFA degree plans.

• Join the Art Student Union.

- Attend Art Infuse and Art Incend.
- Meet with art mentor. Explore what the University has to offer, Ingram Library, UREC etc.

BROADEN YOUR PERSPECTIVES

FIND YOUR PLACE

. Go to an Art Exhibition Reception.

- Attend a capstone exhibition.
- Attend the Faculty or Alumni Exhibition and Reception in the Fall.

CONNECT OFF-CAMPUS

• Visit the Carrollton Art Center, Southeastern Quilt & Textile Museum, or local gallery.

· Attend School of the Arts lectures and events; if you are not on the Newnan campus, be sure to visit the

TAKE CARE OF YOURSELF

Focus on time management: make sure that in addition to doing well in all of your classes that you are making time for yourself throughout the week. • Explore UWG's Wellness Hub.

PAVE YOUR

- Investigate the concentrations offered in ART.
- Passionate about more than one subject? Consider a minor within CACSI.

AB

TERM 1: FALL

ART 3301, 3601 (OR 3602), 3701, 3801 OR 3901

(Choose 3 courses): Beginning Ceramics, Painting I or II, Intro to Photography, Printmaking I, or Introductory Sculpture

F: ART 2201 OR 2202 History of Western Art I or II

3 CREDIT HOURS

9 CREDIT HOURS

T1: SCIENCE + LAB

4 CREDIT HOURS

MILESTONES:

- STUDENT SHOULD APPLY TO THE BFA IN ART (GENERAL
- EARN 15 OR MORE CREDIT HOURS (C OR BETTER IN ART CLASSES)

TERM 2: SPRING

ART 3301, 3601 (OR 3602), 3701. 3801 OR 3901

(Choose 2 courses): Beginning Ceramics, Painting I or II, Intro to Photography, Printmaking I, or Introductory Sculpture

F: ART 2201 OR 2202 History of Western Art I or II

P2: POLS 1101 American Government

3 CREDIT HOURS

T2: NON-LAB SCIENCE

3 CREDIT HOURS

MILESTONE:

• EARN 18 OR MORE CREDIT HOURS (C OR BETTER IN ART CLASSES).

16 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS = 34 CREDIT HOURS

CRUSH YOUR COURSEWORK

Continue taking University Core classes.Secondary Art Core.

- Choose your concentration.
- Mid-Program Review.
- Continue meeting with art mentor.
- Take ART 2000, ART 2201 and 2202.

• Volunteer to help out at Art Infuse and Art Incend. Continue meeting with art mentor.Attend visiting artist presentation.

FIND YOUR PLACE

BROADEN YOUR PERSPECTIVES

• Enter work into The Eclectic.

• Participate in Critique with a Visiting Artist.

• Attend a visiting artist lecture. Initiate an SRAP grant with art faculty.

• GPA 3.2 or above? Consider applying to the Honors

CONNECT OFF-CAMPUS

- Seek out an Internship. Study Abroad.
- · Visit Atlanta, see what it has to offer: The High Museum, MoCA GA, Atlanta Contemporary Arts Center, Binders, Sam Flax, etc.
- Participate in Art Takeover

TAKE CARE OF YOURSELF

- Utilize the free and confidential resources at the campus Counseling Center if needed.

 • Take a group fitness class, explore the outdoors, or
- use the gym at University Recreation.

PAVE YOUR Path

- . Draft Artist Statement and think about Resume development (experience, skills, exhibitions).
- . Submit work to the Juried Student Exhibition.
- Take part in the Art Atelier.
- Apply for a Student Assistant position.

TERM 1: FALL CRUSH YOUR COURSEWORK ART 3302, 4302, OR 4303 3 CREDIT HOURS Intermediate Ceramics 3 CREDIT HOURS ART 3601 (OR 3602), 3605, **OR 4604** Painting ART 3700, 3702, 3703, 3 CREDIT HOURS 3704, OR 3705 Photography FIND YOUR PLACE O CREDIT **ART 4078** Mid-Program Review ART HISTORY ELECTIVE Any 3000/4000 Level Art History Class 3 CREDIT HOURS 11: ART 2000 Oral Communication and the Visual Arts BROADEN YOUR PERSPECTIVES MILESTONES: COMPLETE MID PROGRAM REVIEW (GENERAL FINE ARTS) • EARN 15 OR MORE CREDIT HOURS (C OR BETTER IN ART STUDENT MUST DEVELOP AND SUBMIT A PLAN THAT OUTLINES HOW THEY WILL COMPLETE THEIR GFA STUDIO SEQUENCE FOR APPROVAL AS PART OF THE MID-PROGRAM REVIEW. **TERM 2: SPRING** CONNECT OFF-CAMPUS ART 3802, 4803, OR 4804 Relief Printmaking, Intaglio, or Lithography 3 CREDIT HOURS ART 3902 OR 3903 Sculpture II or III 3 CREDIT HOURS **ART STUDIO ELECTIVE** Any 3000/4000 Level Art Studio Class TAKE CARE OF YOURSELF **GENERAL FINE ART ELECTIVE** Any 3000/4000 Level Art Studio Class 3 CREDIT HOURS **S2:** SOCIAL SCIENCE **MILESTONES:** EARN 15 OR MORE CREDIT HOURS (C OR BETTER IN ART DISCUSS WITH ADVISOR AND FACULTY MENTOR HOW THE STUDENT WILL FULFILL THE 12 HRS. OF THE REQUIRED

• Continue taking University Core classes. Secondary Art Core. Choose your concentration. Mid-Program Review. Continue meeting with art mentor. • Take ART 2000, ART 2201 and 2202. Volunteer to help out at Art Infuse and Art Incend. Continue meeting with art mentor. Attend visiting artist presentation. • Enter work into The Eclectic. • Participate in Critique with a Visiting Artist. Attend a visiting artist lecture. • Initiate an SRAP grant with art faculty. • GPA 3.2 or above? Consider applying to the Honors . Seek out an Internship. Study Abroad. • Visit Atlanta, see what it has to offer: The High Museum, MoCA GA, Atlanta Contemporary Arts Center, Binders, Sam Flax, etc. Participate in Art Takeover • Utilize the free and confidential resources at the campus Counseling Center if needed. • Take a group fitness class, explore the outdoors, or use the gym at University Recreation.

• Draft Artist Statement and think about Resume

development (experience, skills, exhibitions).

. Submit work to the Juried Student Exhibition.

Apply for a Student Assistant position.

• Take part in the Art Atelier.

PAVE YOUR Path

ART GENERAL FINE ART STUDIO CLASSES 4304 AND/OR 4605 AND/OR 4706 AND/OR 4805 AND/OR 4904

15 FALL CREDIT HOURS + 15 SPRING CREDIT HOURS = 30 CREDIT HOURS

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TERM 1: FALL		
ART 4998 Senior Capstone Experience I	1 CREDIT HOUR	70UR VORK
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class	3 CREDIT HOURS	(USH) URSEV
GENERAL FINE ART STUDIO 4304 or 4605 or 4706 or 4805 or 4904 (Classes in this block may be repeatable up to 6 total hrs. for graduation.)	6 CREDIT HOURS	CO
T3: STEM COURSE	3 CREDIT HOURS	B
MILESTONES: COMPLETE CAPSTONE I APPLY FOR GRADUATION EARN 13 OR MORE CREDIT HOURS (C OR BET CLASSES)	TER IN ART	FIND YO PLACE
Note: At the conclusion of Mid-Program Review Students must: Develop and submit a plan that outlines how they will complete.		≅ S
Studio Sequence for approval as part of the Mid-Program re A plan may not include more than 9 hours in any area of focus of departmental approval. The areas of focus are limited to 3000 a courses in 33XX, 36XX, 37XX, 38XX, and 39XX. As part of the pla choose between:	without ınd 4000 studio an students will	EN YOU
 Option 1. Completing a General Advanced Studio Sequence of the five areas of study and then take two additional Advance from different areas for a total of 12 hrs. Option 2. Completing 4 different Advanced Studio General Fi (3hrs.) classes ART 4304 or 4605 or 4706 or 4805 or 4904 hrs. 	ed studios (3hrs.) ne ART Studio	BROAD PERSP
TERM 2: SPRING		NECT AMPUS
ART 4999 Senior Capstone Experience II	2 CREDIT HOURS	CONI
GENERAL FINE ART STUDIO 4304 or 4605 or 4706 or 4805 or 4904 (Classes in this block may be repeatable up to 6 total hrs. for graduation.)	6 CREDIT HOURS	0
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class	3 CREDIT HOURS	RE OF ELF
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class	3 CREDIT HOURS	KE CAI YOURS
MILESTONES: COMPLETE CAPSTONE II EARN 14 OR MORE CREDIT HOURS (C OR BET CLASSES) COMPLETE 126 CREDIT HOURS (GRADUATE)	TER IN ART	TA
40 FALL OREDIT HOURS 44 ORDING COTTO	IT HOUDS	VE YOUR
13 FALL CREDIT HOURS + 14 SPRING CRED = 27 CREDIT HOURS	II HOURS	PA

COURSEWORK

- Finish University Core classes.
- Capstone 1 & 2.

- Visit the Office of Career and Graduate School Connections to help you determine next steps for your academic or professional goals.
- Present your art or art history research at Scholars' Meet with your art mentor, talk about your post-
- graduation goals.
- Consider becoming a Peer Tutor.

PERSPECTIV

- Enter a national or regional juried exhibition.
- Travel to a professional Symposium/Conference. The Office of Undergraduate Research can help you find funding if needed.

F-CAMPUS

- Go to a Conference or Symposium.
- Organize a gallery trip.
- . Be part of a UWG volunteer program.

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- Practice mindfulness and stress reduction
- techniques.

 Connect with like-minded peers on campus through the Center for Student Involvement and Inclusion.
- Plan to stay connected to UWG after you graduate. Visit the UWG Alumni Association.

· Prepare Resume/Portfolio.

- Apply for Jobs/Graduate School.
- Hold a leadership position (i.e. ASU President).
- Explore residency opportunities.