**ABOUT THE MAJOR**

The BFA Program is considered to be the professional degree for those students interested in graduate school or pursuing other career opportunities in the visual arts. The intensity of this degree results in students becoming proficient in a specific studio area while augmenting it with studio areas outside their concentration. The BFA in Art program at UWG currently offers seven concentrations that are chosen by the student after they have completed their foundation classes.

The current concentrations offered at UWG are: Art Education, Ceramics, Graphic Design, Painting, Photography, Printmaking, and Sculpture.

**WHERE CAN YOU GO WITH THIS DEGREE?**

- Art Director
- Creative Director
- Freelancer
- Graphic Designer
- Marketing Specialist
- Multimedia Artist/Animator
- Product Developer
- Production Artist
- User Experience (UX) Designer
- User Interface (UI) Designer

**ABOUT THIS MAP**

This program map is intended ONLY as a guide for students to plan their course of study. It does NOT replace any information in the Undergraduate Catalog, which is the official guide for completing degree requirements. Use this map to help plan and guide your experience at UWG, including academic, co-curricular, and discovery opportunities. Everyone’s experience is different and activities in this map are suggestions. Always consult with your advisors whenever possible for new opportunities and updates.

**HONORS COLLEGE**

Consider joining if you have an Overall GPA of 3.2 and earned 15 college credit hours!

**VISIT WOLFWATCH FOR MORE INFORMATION.**

**HAVE A QUESTION? CHECK IN WITH YOUR ADVISOR!**
### YEAR 1

#### TERM 1: FALL

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>C1: ENGL 1101</td>
<td>English Composition I</td>
<td>3</td>
</tr>
<tr>
<td>S1: HIST 1111 OR 1112</td>
<td>World History</td>
<td>3</td>
</tr>
<tr>
<td>I2: XIDS 2002</td>
<td>(Recommended) First-Year Seminar</td>
<td>2</td>
</tr>
<tr>
<td>F: ART 1006 OR 1009</td>
<td>Design I (2D)/Design II (3D)</td>
<td>3</td>
</tr>
<tr>
<td>F: ART 1007</td>
<td>Drawing I</td>
<td>3</td>
</tr>
</tbody>
</table>

**MILESTONES:**
- Complete ENG 1101.
- Complete ART 1006 & 1009 (C or better).
- Earn 18 or more credit hours.

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#### TERM 2: SPRING

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
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</tr>
</thead>
<tbody>
<tr>
<td>C2: ENGL 1102</td>
<td>English Composition II</td>
<td>3</td>
</tr>
<tr>
<td>M: MATH 1001 OR 1111</td>
<td>Quantitative Skills &amp; Reasoning or College Algebra</td>
<td>3</td>
</tr>
<tr>
<td>P1: HIST 2111 OR 2112</td>
<td>US History</td>
<td>3</td>
</tr>
<tr>
<td>F: ART 1006 OR 1009</td>
<td>Design I (2D)/Design II (3D)</td>
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</tr>
<tr>
<td>F: ART 1008</td>
<td>Drawing II</td>
<td>3</td>
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</tbody>
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**A: HUMANITIES**
- Complete ENG 1101.
- Earn 18 or more credit hours.

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#### TERM 1: FALL

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<tr>
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<td>Painting I/ Watercolor or Painting II</td>
<td>3</td>
</tr>
<tr>
<td>F: ART 2201 OR 2202</td>
<td>History of Western Art</td>
<td>3</td>
</tr>
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<td>Graphic Design I</td>
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**T1: SCIENCE + LAB**
- Student should apply to the BFA in ART (graphic design).
- Earn 15 or more credit hours (C or better in ART classes).

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#### TERM 2: SPRING

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</tr>
<tr>
<td>ART 3402</td>
<td>Graphic Design II</td>
<td>3</td>
</tr>
<tr>
<td>P2: POLS 1101</td>
<td>American Government</td>
<td>3</td>
</tr>
<tr>
<td>F: ART 2201 OR 2202</td>
<td>History of Western Art</td>
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**T2: NON-LAB SCIENCE**
- Earn 34 credit hours.

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#### PAVE YOUR PATH

| **17 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS** | **= 35 CREDIT HOURS** |

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### YEAR 2

#### TERM 1: FALL

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**T1: SCIENCE + LAB**
- Student should apply to the BFA in ART (graphic design).
- Earn 15 or more credit hours (C or better in ART classes).

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#### TERM 2: SPRING

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**T2: NON-LAB SCIENCE**
- Earn 34 credit hours.

---

#### PAVE YOUR PATH

| **16 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS** | **= 34 CREDIT HOURS** |

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### Connect Your Off-Campus

- Participate in the Art Atelier.
- Take part in the Art Atelier.
- Initiate an SRAP grant with art faculty.
- GPA 3.2 or above? Consider applying to the Honors Program.

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### Take Care of Yourself

- Draft Artist Statement and think about Resume development.
- Take part in Art Infuse and Art Incend.
- Submit work to the Juried Student Exhibition.
- Attend the Gathering.

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### Take Care of Yourself

- Visit Atlanta, see what it has to offer: The High Museum, MoCA GA, Atlanta Contemporary Arts Center, Binders, Sam Flax, etc.
- Study Abroad.
- Mid-Program Review.
- Choose a minor within CACSI.
TERM 1: FALL
ART 4403 3 CREDIT HOURS
Graphic Design II

ART 3701 3 CREDIT HOURS
Intro to Photography

ART 4078 3 CREDIT HOURS
Mid Program Review

ART STUDIO ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art Studio Class

ART HISTORY ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art History Class

11: ART 2000 3 CREDIT HOURS
(Recommended) Oral Communication and the Visual Arts

MILESTONES:
• Complete Mid Program Review, BFA in Art (Graphic Design).
• Complete 12 credit hours (C or better in ART classes).

TERM 2: SPRING
ART 4404 3 CREDIT HOURS
Graphic Design III

ART 4586 3 CREDIT HOURS
Internship

ART STUDIO ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art Studio Class

GRAPHIC DESIGN ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Graphic Design Class

S2: SOCIAL SCIENCE 3 CREDIT HOURS

MILESTONES:
• Complete Mid Program Review, BFA in Art (Graphic Design).
• Complete 12 credit hours (C or better in ART classes).

TERM 1: FALL
ART 4998 1 CREDIT HOUR
Senior Capstone Experience I

ART 4405 3 CREDIT HOURS
Graphic Design IV

ART STUDIO ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art Studio Class

GRAPHIC DESIGN ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Graphic Design Class

T3: STEM COURSE 3 CREDIT HOURS

MILESTONES:
• Complete Capstone I.
• Apply for Graduation.
• Earn 13 or more credit hours (C or better in ART classes).

TERM 2: SPRING
ART 4999 2 CREDIT HOURS
Senior Capstone Experience II

ART 4406 3 CREDIT HOURS
Graphic Design IV: Professional Portfolio

ART STUDIO ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art Studio Class

GRAPHIC DESIGN ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Graphic Design Class

ART 3210, 4211, OR 4215 3 CREDIT HOURS
Non-Western Art, Japanese Art, or Art of the African Diaspora

MILESTONES:
• Complete Capstone II.
• Earn 14 or more credit hours (C or better in ART classes).
• Complete 126 credit hours (Graduate).

YEAR 3
YEAR 4