ABOUT THE MAJOR
The BFA Program is considered to be the professional degree for those students interested in graduate school or pursuing other career opportunities in the visual arts. The intensity of this degree results in students becoming proficient in a specific studio area while augmenting it with studio areas outside their concentration. The BFA in Art program at UWG currently offers seven concentrations that are chosen by the student after they have completed their foundation classes.

The current concentrations offered at UWG are: Art Education, Ceramics, Graphic Design, Painting, Photography, Printmaking, and Sculpture.

ABOUT THIS MAP
This program map is intended ONLY as a guide for students to plan their course of study. It does NOT replace any information in the Undergraduate Catalog, which is the official guide for completing degree requirements. Use this map to help plan and guide your experience at UWG, including academic, co-curricular, and discovery opportunities. Everyone’s experience is different and activities in this map are suggestions. Always consult with your advisors whenever possible for new opportunities and updates.

WHERE CAN YOU GO WITH THIS DEGREE?
- Animator
- Ceramics Designer
- Concept Artist
- Fashion Designer
- Glass Blower or Designer
- Illustrator
- Interior Designer
- Printmaker
- Tattoo Artist
- Web Designer

ADD A CERTIFICATE
- Arts Management
- Museum Studies
- Public History

60 CORE CREDIT HOURS
66 MAJOR CREDIT HOURS
0 ELECTIVE CREDIT HOURS

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ADD A CERTIFICATE
- Arts Management
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VISIT WOLFWATCH FOR MORE INFORMATION.
HAVE A QUESTION? CHECK IN WITH YOUR ADVISOR!

HONORS COLLEGE
Consider joining if you have an Overall GPA of 3.2 and earned 15 college credit hours!
TERM 1: FALL

C1: ENGL 1101 English Composition I 3 CREDIT HOURS
S1: HIST 1111 OR 1112 World History 3 CREDIT HOURS
I2: XIDS 2002 (Recommended) First-Year Seminar 2 CREDIT HOURS
F: ART 1006 OR 1009 Design I (2D)/Design II (2D) 3 CREDIT HOURS
F: ART 1007 Drawing I 3 CREDIT HOURS
A: HUMANITIES 3 CREDIT HOURS

MILESTONES:
• Complete ENGL 1101.
• Complete ART 1006 & 1009 (C or better).
• Earn 18 or more credit hours.

TERM 2: SPRING

C2: ENGL 1102 English Composition II 3 CREDIT HOURS
M: MATH 1001 OR 1111 Quantitative Skills & Reasoning or College Algebra 3 CREDIT HOURS
P1: HIST 2111 OR 2112 US History 3 CREDIT HOURS
F: ART 1006 OR 1009 Design I (2D)/Design II (2D) 3 CREDIT HOURS
F: ART 1008 Drawing I 3 CREDIT HOURS
A: HUMANITIES 3 CREDIT HOURS

MILESTONES:
• Complete ENGL 1102.
• Complete ART 1006 & 1009 (C or better).
• Earn 18 or more credit hours.

TERM 1: FALL

ART 3301 Beginning Ceramics 3 CREDIT HOURS
ART 3601 OR 3602 Painting I Watercolor or Painting II 3 CREDIT HOURS
F: ART 2201 OR 2202 History of Western Art 3 CREDIT HOURS
S2: SOCIAL SCIENCE 3 CREDIT HOURS
T1: SCIENCE + LAB 4 CREDIT HOURS

MILESTONES:
• Enroll in Art Foundations Courses.
• Start taking University Core courses such as ART 1201, and remember it is important to take a mix of Art and University Core throughout your 4 years!
• Meet with your Art Mentor (one will be assigned).
• Visit the Center for Academic Success (if you want some extra help).

TERM 2: SPRING

ART 3801 Printmaking I Survey 3 CREDIT HOURS
ART 3901 Introductory Sculpture 3 CREDIT HOURS
ART 3601 OR 3602 Painting I Watercolor or Painting II 3 CREDIT HOURS
P2: POLS 1101 American Government 3 CREDIT HOURS
F: ART 2201 OR 2202 History of Western Art 3 CREDIT HOURS
T2: NON-LAB SCIENCE 3 CREDIT HOURS

MILESTONES:
• Student should apply to the BFA in Art (Painting).
• Earn 18 or more credit hours (C or better in ART classes)

17 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS = 35 CREDIT HOURS

PAVE YOUR PATH

• Study Abroad.
• Visit Atlanta, see what it has to offer: The High Museum, MoCA GA, Atlanta Contemporary Arts Center, Binders, Sam Flax, etc.
• Seek out an internship.
• Participate in Art Infuse and Art Incend.
• Continue meeting with your Art Mentor.
• Start taking University Core classes such as ART 1201, and remember it is important to take a mix of Art and University Core throughout your 4 years!
• Meet with your Art Mentor (one will be assigned).
• Visit the Center for Academic Success (if you want some extra help).

16 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS = 34 CREDIT HOURS

PAVE YOUR PATH

• Enroll in Art Foundations Courses.
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<table>
<thead>
<tr>
<th>YEAR 3</th>
<th>YEAR 4</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>TERM 1: FALL</strong></td>
<td><strong>TERM 1: FALL</strong></td>
</tr>
<tr>
<td>ART 4603 OR 4604 3 CREDIT HOURS</td>
<td>ART 4998 1 CREDIT HOURS</td>
</tr>
<tr>
<td>Painting II or Experimental Process</td>
<td>Senior Capstone Experience I</td>
</tr>
<tr>
<td>ART 3701 3 CREDIT HOURS</td>
<td>ART 4605 3 CREDIT HOURS</td>
</tr>
<tr>
<td>Intro to Photography</td>
<td>Advanced Painting (1)</td>
</tr>
<tr>
<td>ART 4078 3 CREDIT HOURS</td>
<td>ART STUDIO ELECTIVE Any 3000-4000 Level Art Studio Class 3 CREDIT HOURS</td>
</tr>
<tr>
<td>Mid Program Review</td>
<td>PAINTING ELECTIVE Any 3000-4000 Painting Class 3 CREDIT HOURS</td>
</tr>
<tr>
<td>ART STUDIO ELECTIVE 3 CREDIT HOURS</td>
<td>T3: STEM COURSE 3 CREDIT HOURS</td>
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<tr>
<td>Any 3000/4000 Level Art Studio Class</td>
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</tr>
<tr>
<td>ART HISTORY ELECTIVE 3 CREDIT HOURS</td>
<td><strong>TERM 2: SPRING</strong></td>
</tr>
<tr>
<td>Any 3000/4000 Level Art History Class</td>
<td><strong>TERM 2: SPRING</strong></td>
</tr>
<tr>
<td><strong>1: ART 2000</strong> 3 CREDIT HOURS</td>
<td><strong>TERM 1: FALL</strong></td>
</tr>
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<td>(Recommended) Oral Communication and the Visual Arts</td>
<td>ART 4999 2 CREDIT HOURS</td>
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**MILESTONES:**
- Complete Mid Program Review, BFA in Art (Painting).
- Earn 13 or more credit hours (C or better in art classes).

**CRUSH YOUR COURSEWORK**
- Continue taking University Core classes.
- Secondary Art Core.
- Choose your concentration.
- Mid-Program Review.
- Continue meeting with art mentor.
- Take ART 2000, ART 2201 and 2202.

**FIND YOUR PLACE**
- Volunteer to help out at Art Infuse and Art Incend.
- Continue meeting with art mentor.
- Attend visiting artist presentations.
- Enter work into The Eclectic.

**BROADEN YOUR PERSPECTIVES**
- Seek out an Internship.
- Study Abroad.
- Visit Atlanta, see what it has to offer: The High Museum, MoCA, Sa, Atlanta Contemporary Arts Center, Bieders, Sam Fax, etc.
- Participate in Art Takeover

**CONNECT OFF-CAMPUS**
- Utilize the free and confidential resources at the campus Counseling Center if needed.
- Take a group fitness class, explore the outdoors, or use the gym at University Recreation.

**TAKE CARE OF YOURSELF**
- Draft Artist Statement and think about Resume development (experience, skills, exhibitions).
- Submit work to the Juried Student Exhibition.
- Take part in the Art Atelier.
- Apply for a Student Assistant position.

**PAVE YOUR PATH**
- Complete Mid Program Review, BFA in Art (Painting).
- Earn 13 or more credit hours (C or better in art classes).

**TERM 2: SPRING**
- ART 4603 OR 4604 3 CREDIT HOURS
- Painting II or Experimental Process
- ART 4605 3 CREDIT HOURS
- Advanced Painting (1)
- ART STUDIO ELECTIVE Any 3000-4000 Level Art Studio Class 3 CREDIT HOURS
- PAINTING ELECTIVE Any 3000-4000 Painting Class 3 CREDIT HOURS
- T3: STEM COURSE 3 CREDIT HOURS

**MILESTONES:**
- Complete Mid Program Review, BFA in Art (Painting).
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**PAVE YOUR PATH**
- Complete Mid Program Review, BFA in Art (Painting).
- Earn 13 or more credit hours (C or better in art classes).

**TERM 3**
- 15 FALL CREDIT HOURS + 15 SPRING CREDIT HOURS = 30 CREDIT HOURS

**TERM 4**
- 13 FALL CREDIT HOURS + 14 SPRING CREDIT HOURS = 27 CREDIT HOURS