ABOUT THE MAJOR

The BFA Program is considered to be the professional degree for those students interested in graduate school or pursuing other career opportunities in the visual arts. The intensity of this degree results in students becoming proficient in a specific studio area while augmenting it with studio areas outside their concentration. The BFA in Art program at UWG currently offers seven concentrations that are chosen by the student after they have completed their foundation classes.

The current concentrations offered at UWG are: Art Education, Ceramics, Community Arts, Graphic Design, Painting, Photography, Printmaking, and Sculpture.

ABOUT THIS MAP

This program map is intended ONLY as a guide for students to plan their course of study. It does NOT replace any information in the Undergraduate Catalog, which is the official guide for completing degree requirements. Use this map to help plan and guide your experience at UWG, including academic, co-curricular, and discovery opportunities. Everyone’s experience is different and activities in this map are suggestions. Always consult with your advisors whenever possible for new opportunities and updates.

WHERE CAN YOU GO WITH THIS DEGREE?

• Art Auctioneer
• Art Dealer
• Art Historian
• Art Professor
• Art Teacher
• Art Therapist
• Journalist
• Museum Exhibit Designer
• Museum Curator
• Talent Agent

ADD A CERTIFICATE

• Arts Management
• Museum Studies
• Public History

Visit westga.edu/program-maps for the latest version of this major map.
YEAR 1

TERM 1: FALL

A1: ENGL 1101
English Composition I
3 CREDIT HOURS

E1: HIST 1111 OR 1112
World History
3 CREDIT HOURS

F: ART 1006 OR 1009
Design I (2D)/Design II (3D)
3 CREDIT HOURS

F: ART 1007
Drawing I
3 CREDIT HOURS

D2: MATH, SCIENCE, AND TECHNOLOGY
3 CREDIT HOURS

C1: FINE ARTS
3 CREDIT HOURS

TERM 2: SPRING

A1: ENGL 1102
English Composition II
3 CREDIT HOURS

A2: MATH 1001 OR 1111
Quantitative Skills & Reasoning or College Algebra
3 CREDIT HOURS

E2: HIST 2111 OR 2112
US History
3 CREDIT HOURS

F: ART 1006 OR 1009
Design I (2D)/Design II (3D)
3 CREDIT HOURS

F: ART 1008
Drawing II
3 CREDIT HOURS

D1: NON-LAB SCIENCE
3 CREDIT HOURS

MILESTONES:
• COMPLETE ENGL 1101; REQUIRED TO EARN C OR HIGHER.
• COMPLETE ART 1008, 1009 (C OR BETTER).
• EARN 18 OR MORE CREDIT HOURS.

18 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS = 36 CREDIT HOURS

TERM 1: FALL

ART 3301
Beginning Ceramics
3 CREDIT HOURS

ART 3601 OR 3602
Painting I: Watercolor or Painting II
3 CREDIT HOURS

F: ART 2201 OR 2202
History of Western Art I or II
3 CREDIT HOURS

ART 3011
Art Education Foundations
3 CREDIT HOURS

B2: INSTITUTIONAL OPTION
2 CREDIT HOURS

D1: SCIENCE + LAB
4 CREDIT HOURS

MILESTONES:
• STUDENT SHOULD APPLY TO THE BFA IN ART (ART EDUCATION).
• EARN 18 OR MORE CREDIT HOURS (C OR BETTER IN ART CLASSES).

TERM 2: SPRING

ART 3012
Processes and Materials for Art Education
3 CREDIT HOURS

ART 3801
Printmaking I: Survey
3 CREDIT HOURS

ART 3901
Introductory Sculpture
3 CREDIT HOURS

F: ART 2201 OR 2202
History of Western Art I or II
3 CREDIT HOURS

E3: POLS 1101
American Government
3 CREDIT HOURS

B1: ART 2000
Recommended: Oral Communication and the Visual Arts
3 CREDIT HOURS

MILESTONES:
• STUDENTS SHOULD COMPLETE TEACHER EDUCATION ADMISSION.
• EARN 18 OR MORE CREDIT HOURS (C OR BETTER IN ART CLASSES).

18 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS = 36 CREDIT HOURS

CRUSH YOUR COURSEWORK

• Enroll in Art Foundations Courses.
• Start taking University Core courses such as ART 1201, and remember it is important to take a mix of Art and University Core throughout your 4 years!
• Attend the Art Program Gathering (The Gathering).
• Meet with your Art Mentor (one will be assigned).
• Visit the Center for Academic Success (if you want some extra help).
• Talk with your mentor about the BA and BFA degree plans.

FIND YOUR PLACE

• Join the Art Student Union.
• Attend Art Infuse and Art Incend.
• Meet with art mentor.
• Explore what the University has to offer, Ingram Library, UMSL etc.

BROADEN YOUR PERSPECTIVES

• Visit the Carraway Art Center, Southeastern Quilt & Textile Museum, or local gallery.
• Attend School of the Arts lectures and events; if you are not on the Newnan campus, be sure to visit the Vault Gallery.

TAKE CARE OF YOURSELF

• Focus on time management, make sure that in addition to doing well in all of your classes that you are making time for yourself throughout the week.
• Explore UGA’s Wellness Hub.

CONNECT OFF-CAMPUS

• Enroll in Art Foundations Courses.
• Start taking University Core courses such as ART 1201, and remember it is important to take a mix of Art and University Core throughout your 4 years!
• Attend the Art Program Gathering (The Gathering).
• Meet with your Art Mentor (one will be assigned).
• Visit the Center for Academic Success (if you want some extra help).
• Talk with your mentor about the BA and BFA degree plans.

COMPLETE ART 1006, 1007 (C OR BETTER).

COMPLETE ENGL 1102; REQUIRED TO EARN C OR HIGHER.

COMPLETE ART 1008, 1009 (C OR BETTER).

COMPLETE ART 2000, ART 2201 and 2202.

CRUSH YOUR COURSEWORK

• Volunteer to help out at Art Infuse and Art Incend.
• Continue meeting with art mentor.
• Attend visiting artist presentation.
• Enter work into The Eclectic.

FIND YOUR PLACE

• Participate in Critique with a Visiting Artist.
• Attend a visiting artist lecture.
• Initiate an SHARP grant with art faculty.
• GPA 3.2 or above? Consider applying to the Honors Program.

BROADEN YOUR PERSPECTIVES

• Seek out an Internship.
• Study Abroad.
• Visit Atlanta, see what it has to offer: The High Museum, MoCA GA, Atlanta Contemporary Arts Center, Binders, Sam Flax, etc.
• Participate in Art Upperclassmen.

TAKE CARE OF YOURSELF

• Draft Artist Statement and think about Resume development (experience, skills, exhibitions).
• Submit work to the Juried Student Exhibition.
• Take part in the Art Ascetic.
• Apply for a Student Assistant position.

COMPLETE ART 3012, 3801, 3901, and 2000, and remember it is important to take a mix of Art and University Core throughout your 4 years!

COMPLETE ART EDUCATION Core Courses.

COMPLETE ALL ART 3012, 3801, 3901, and 2000 (C OR BETTER)

18 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS = 36 CREDIT HOURS
TERM 1: FALL

ART 3701 OR 3700 3 CREDIT HOURS
Introduction to Photography or Survey of Photography

ART 4010 3 CREDIT HOURS
Instructional Planning and Pedagogy for Art

ART 4078 0 CREDIT HOURS
Mid-Program Review

ART STUDIO ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art Studio Class

ART HISTORY ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art History Class

ART 4999 2 CREDIT HOURS
Senior Capstone Experience II

ART STUDIO ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art Studio Class

ART STUDIO ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art Studio Class

SPED 3715 3 CREDIT HOURS
The Inclusive Classroom: Differentiating Instruction

TERM 2: SPRING

ART 4009 3 CREDIT HOURS
Curriculum and Assessment for Art

ART 4998 1 CREDIT HOURS
Senior Capstone Experience I

ART STUDIO ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art Studio Class

ART STUDIO ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art Studio Class

ART HISTORY ELECTIVE 3 CREDIT HOURS
Any 3000/4000 Level Art History Class

ART 4011 3 CREDIT HOURS
Internship in Art Education

ART 4012 3 CREDIT HOURS
Internship in Art Education

ART 4013 3 CREDIT HOURS
Internship in Art Education

TERM 3

TERM 4

TERM 1: FALL

YEAR 3

YEAR 4

CRUSH YOUR COURSEWORK

YEAR 4

MILESTONES:
- Complete Mid-Program Review, BFA in Art (Art Education) Earn 15 or more credit hours (C or better in art classes).
- Complete Capstone I.
- Earn 16 or more credit hours (C or better in art classes).

FIND YOUR PLACE

YEAR 3

MILESTONES:
- Complete Mid Program Review. BFA in Art (Art Education)
- Earn 15 or more credit hours (C or better in art classes)

YEAR 4

BROADEN YOUR PERSPECTIVES

YEAR 3

MILESTONES:
- Complete Mid Program Review, BFA in Art (Art Education)
- Earn 15 or more credit hours (C or better in art classes)

YEAR 4

TAKE CARE OF YOURSELF

YEAR 3

MILESTONES:
- Complete Mid Program Review, BFA in Art (Art Education)
- Earn 15 or more credit hours (C or better in art classes)

YEAR 4

PAVE YOUR PATH

YEAR 3

MILESTONES:
- Complete Mid Program Review, BFA in Art (Art Education)
- Earn 15 or more credit hours (C or better in art classes)

YEAR 4

15 FALL CREDIT HOURS + 16 SPRING CREDIT HOURS = 31 CREDIT HOURS

PAVE YOUR PATH

YEAR 4

MILESTONES:
- Complete Capstone II.
- Apply for Graduation.
- Earn 14 or more credit hours (C or better in art classes).

14 FALL CREDIT HOURS + 9 SPRING CREDIT HOURS = 23 CREDIT HOURS

COURSEWORK

TERM 2: SPRING

MILESTONES:
- Complete capstone I.
- Apply for Graduation.
- Earn 14 or more credit hours (C or better in art classes).

MILESTONES:
- Complete Internship in Art Education
- Earn 16 or more credit hours (C or better in art classes)
- Complete 126 credit hours (Graduate)

MILESTONES:
- Complete Internship in Art Education
- Earn 16 or more credit hours (C or better in art classes)
- Complete Capstone II.

MILESTONES:
- Complete Capstone II.
- Apply for Graduation.
- Earn 14 or more credit hours (C or better in art classes).

- Complete Internship in Art Education
- Earn 16 or more credit hours (C or better in art classes)
- Complete Capstone II.