**ABOUT THE MAJOR**

The BFA Program is considered to be the professional degree for those students interested in graduate school or pursuing other career opportunities in the visual arts. The intensity of this degree results in students becoming proficient in a specific studio area while augmenting it with studio areas outside their concentration. The BFA in Art program at UWG currently offers seven concentrations that are chosen by the student after they have completed their foundation classes.

The current concentrations offered at UWG are: Art Education, Ceramics, Graphic Design, Painting, Photography, Printmaking, and Sculpture.

**ABOUT THIS MAP**

This program map is intended ONLY as a guide for students to plan their course of study. It does NOT replace any information in the Undergraduate Catalog, which is the official guide for completing degree requirements. Use this map to help plan and guide your experience at UWG, including academic, co-curricular, and discovery opportunities. Everyone’s experience is different and activities in this map are suggestions. Always consult with your advisors whenever possible for new opportunities and updates.

**SCULPTURE**

*Bachelor of Fine Arts*

**WHERE CAN YOU GO WITH THIS DEGREE?**

- Animator
- Ceramics Designer
- Concept Artist
- Fashion Designer
- Glass Blower or Designer
- Illustrator
- Interior Designer
- Printmaker
- Tattoo Artist
- Web Designer

**CORE CREDIT HOURS**

60

**MAJOR CREDIT HOURS**

42

**ELECTIVE CREDIT HOURS**

24

Visit westga.edu/program-maps for the latest version of this major map.

Visit Wolfwatch for more information.

Have a question? Check in with your advisor!
### YEAR 3

#### TERM 1: FALL

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
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</thead>
<tbody>
<tr>
<td>ART 3210, 4211, OR 4215</td>
<td>Barn Western Art, Japanese Art, or Art of the African Diaspora</td>
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<tr>
<td>ART 3902, 3903, OR 4903</td>
<td>Sculpture II, III, or IV</td>
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<tr>
<td>ART 4078</td>
<td>Mid-Program Review</td>
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<tr>
<td>ART 3701</td>
<td>Intro to Photography</td>
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</tr>
<tr>
<td>ART STUDIO ELECTIVE</td>
<td>Any 3000/4000 Level Art Studio Class</td>
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</tr>
<tr>
<td>B1: ART 2000 (Recommended) Oral Communication and the Visual Arts</td>
<td>3</td>
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</table>

**MILESTONES:**
- Complete Mid Program Review, BFA in Art (SCULPTURE).
- Earn 15 or more credit hours (C or better in art classes).
- Complete Mid Program Review, BFA in Art (SCULPTURE).
- Earn 15 or more credit hours (C or better in art classes).
- Complete Mid Program Review, BFA in Art (SCULPTURE).
- Earn 15 or more credit hours (C or better in art classes).

#### TERM 2: SPRING

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
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<tbody>
<tr>
<td>ART 4904</td>
<td>Advanced Sculpture (1)</td>
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</tr>
<tr>
<td>ART HISTORY ELECTIVE</td>
<td>Any 3000/4000 Level Art History Class</td>
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<tr>
<td>ART STUDIO ELECTIVE</td>
<td>Any 3000/4000 Level Art Studio Class</td>
<td>3</td>
</tr>
<tr>
<td>SCULPTURE ELECTIVE</td>
<td>Any 3000/4000 Sculpture Class</td>
<td>3</td>
</tr>
<tr>
<td>ART 3902/3903/4903</td>
<td>Sculpture II, III, or IV</td>
<td>3</td>
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</tbody>
</table>

**MILESTONES:**
- Earn 15 or more credit hours (C or better in art classes).

#### TERM 3: SPRING

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
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</thead>
<tbody>
<tr>
<td>ART 4998</td>
<td>Senior Capstone Experience I</td>
<td>1</td>
</tr>
<tr>
<td>ART 4904</td>
<td>Advanced Sculpture (2)</td>
<td>3</td>
</tr>
<tr>
<td>ART STUDIO ELECTIVE</td>
<td>Any 3000/4000 Level Art Studio Class</td>
<td>3</td>
</tr>
<tr>
<td>SCULPTURE ELECTIVE</td>
<td>Any 3000/4000 Sculpture Class</td>
<td>3</td>
</tr>
<tr>
<td>D2: MATH, SCIENCE, &amp; TECHNOLOGY</td>
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</tbody>
</table>

**MILESTONES:**
- Complete Capstone I.
- Apply for Graduation.
- Earn 13 or more credit hours (C or better in art classes).

### YEAR 4

#### TERM 1: FALL

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
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</thead>
<tbody>
<tr>
<td>ART 4999</td>
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<tr>
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<td>Any 3000/4000 Level Art Studio Class</td>
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</tr>
<tr>
<td>SCULPTURE ELECTIVE</td>
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<td>3</td>
</tr>
<tr>
<td>ART 4904</td>
<td>Advanced Sculpture (3)</td>
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</tr>
<tr>
<td>ART 4904</td>
<td>Advanced Sculpture (4)</td>
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</tbody>
</table>

**MILESTONES:**
- Complete Capstone II.
- Earn 14 or more credit hours (C or better in art classes).
- Complete 126 credit hours (graduate).

#### TERM 2: SPRING

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
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<tbody>
<tr>
<td>ART 4999</td>
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</tr>
<tr>
<td>ART STUDIO ELECTIVE</td>
<td>Any 3000/4000 Level Art Studio Class</td>
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</tr>
<tr>
<td>SCULPTURE ELECTIVE</td>
<td>Any 3000/4000 Sculpture Class</td>
<td>3</td>
</tr>
<tr>
<td>ART 4904</td>
<td>Advanced Sculpture (5)</td>
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</tr>
<tr>
<td>ART 4904</td>
<td>Advanced Sculpture (6)</td>
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</tr>
</tbody>
</table>

**MILESTONES:**
- Complete Capstone III.
- Earn 14 or more credit hours (C or better in art classes).
- Complete 126 credit hours (graduate).

#### TERM 4: SPRING

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 4999</td>
<td>Senior Capstone Experience IV</td>
<td>2</td>
</tr>
<tr>
<td>ART 4904</td>
<td>Advanced Sculpture (7)</td>
<td>3</td>
</tr>
<tr>
<td>ART STUDIO ELECTIVE</td>
<td>Any 3000/4000 Level Art Studio Class</td>
<td>3</td>
</tr>
<tr>
<td>SCULPTURE ELECTIVE</td>
<td>Any 3000/4000 Sculpture Class</td>
<td>3</td>
</tr>
<tr>
<td>D2: MATH, SCIENCE, &amp; TECHNOLOGY</td>
<td></td>
<td>3</td>
</tr>
</tbody>
</table>

**MILESTONES:**
- Finish University Core classes.
- Capstone I & II.
- Complete Capstone II.
- Earn 14 or more credit hours (C or better in art classes).
- Complete 126 credit hours (graduate).
- Complete Capstone III.
- Earn 14 or more credit hours (C or better in art classes).
- Complete 126 credit hours (graduate).

#### CRUSH YOUR COURSEWORK

- Continue taking University Core classes.
- Secondary Art Core.
- Choose your concentration.
- Mid-Program Review.
- Continue meeting with art mentor.
- Take ART 2000, ART 2201, and ART 2202.
- Complete Capstone I.
- Apply for Graduation.
- Earn 13 or more credit hours (C or better in art classes).
- Complete Capstone II.
- Earn 14 or more credit hours (C or better in art classes).
- Complete 126 credit hours (graduate).

#### FIND YOUR PLACE

- Volunteer to help out at Art Infuse and Art Inund.
- Continue meeting with art mentor.
- Attend visiting artist presentation.
- Enter work into The Eclectic.
- Volunteer to help out at Art Infuse and Art Inund.
- Continue meeting with art mentor.
- Mid-Program Review.
- Earn 15 or more credit hours (C or better in art classes).
- Complete Capstone II.
- Earn 14 or more credit hours (C or better in art classes).
- Complete 126 credit hours (graduate).

#### BROADEN YOUR PERSPECTIVES

- Participate in Critique with a Visiting Artist.
- Attend a visiting artist lecture.
- Initiate an SRAP grant with art faculty.
- GPA 3.2 or above? Consider applying to the Honors Program.
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- Attend a visiting artist lecture.
- Initiate an SRAP grant with art faculty.
- GPA 3.2 or above? Consider applying to the Honors Program.
- Participate in Critique with a Visiting Artist.
- Attend a visiting artist lecture.
- Initiate an SRAP grant with art faculty.
- GPA 3.2 or above? Consider applying to the Honors Program.

#### TAKING CARE OF YOURSELF

- Continue meeting with art mentor.
- Mid-Program Review.
- Earn 15 or more credit hours (C or better in art classes).
- Complete Capstone II.
- Earn 14 or more credit hours (C or better in art classes).
- Complete 126 credit hours (graduate).

#### TAKE CARE OF YOURSELF

- Mid-Program Review.
- Earn 15 or more credit hours (C or better in art classes).
- Complete Capstone II.
- Earn 14 or more credit hours (C or better in art classes).
- Complete 126 credit hours (graduate).

#### PAVE YOUR PATH

- Continue taking University Core classes.
- Secondary Art Core.
- Choose your concentration.
- Mid-Program Review.
- Continue meeting with art mentor.
- Take ART 2000, ART 2201, and ART 2202.
- Complete Capstone II.
- Earn 14 or more credit hours (C or better in art classes).
- Complete 126 credit hours (graduate).

**15 FALL CREDIT HOURS + 15 SPRING CREDIT HOURS = 30 CREDIT HOURS**