

ABOUT THE MAJOR

The purpose of the Bachelor of Fine Arts in Theatre (Design & Technology) is to prepare the student for the professional life as a designer in a way that allows the student to understand the connection between the various areas of design and technical theatre, and the link between theatre and film. Through rigorous training, the BFA in Theatre (Design & Technology) will develop students to be confident, proficient, and knowledgeable professionals who will be able to work in theatre. Because Georgia has become a major hub for film, the BFA with the Design and Technology concentration will also introduce design students to the film industry by touching on design for that industry. The faculty of the UWG Theatre Department will strive to create a nurturing, safe environment that holds the students to high standards and values.

ABOUT THIS MAP

This program map is intended ONLY as a guide for students to plan their course of study. It does NOT replace any information in the Undergraduate Catalog, which is the official guide for completing degree requirements. Use this map to help plan and guide your experience at UWG, including academic, co-curricular, and discovery opportunities. Everyone's experience is different and activities in this map are suggestions. Always consult with your advisors whenever possible for new opportunities and updates.

WHERE CAN YOU GO WITH THIS DEGREE?

- Actor
- Designer
- Educator
- Event Coordinator
- Instructor
- Performer
- Producer
- Production Assistant
- Stagehand
- Writer

ADD A CERTIFICATE

- Arts Management
- Cultural Heritage Management
- Global Studies
- Museum Studies
- Musical Theatre
- Public History

THEATRE

DESIGN & TECHNOLOGY CONCENTRATION

Bachelor of Fine Arts

60

CORE CREDIT HOURS

57

MAJOR CREDIT HOURS

3

ELECTIVE CREDIT HOURS

Visit westga.edu/program-maps for the latest version of this major map.



VISIT WOLFWATCH
FOR MORE
INFORMATION.



HAVE A QUESTION?
CHECK IN WITH
YOUR ADVISOR!



UNIVERSITY OF WEST GEORGIA

2023-2024

TERM 1: FALL

A1: ENGL 1101 English Composition I	3 CREDIT HOURS
B1: FL 1001 OR 1002 Elementary Foreign Language I or II	3 CREDIT HOURS
B2: XIDS 2002 Theatre & Entertainment	2 CREDIT HOURS
F: THEA 2290 Stage & Film Craft I	3 CREDIT HOURS
F: THEA 1100 Theatre Appreciation	3 CREDIT HOURS
F: THEA 1111 Performance & Production	1 CREDIT HOUR

MILESTONE:
• COMPLETE ENGL 1101 WITH C OR BETTER

TERM 2: SPRING

A1: ENGL 1102 English Composition II	3 CREDIT HOURS
A2: MATH 1001 Quantitative Skills & Reasoning	3 CREDIT HOURS
C2: FL 1002 OR F: FL 2001 Elementary FL II or Intermediate FL I	3 CREDIT HOURS
F: THEA 2100 Play Analysis	3 CREDIT HOURS
THEA 2224 Drafting	3 CREDIT HOURS
F: THEA 1112 Performance & Production	1 CREDIT HOUR
THEA 1000 Theatre Laboratory	0 CREDIT HOURS

MILESTONES:
• COMPLETE ENGL 1102 WITH C OR BETTER
• COMPLETE MATH 1001

**15 FALL CREDIT HOURS + 16 SPRING CREDIT HOURS
= 31 CREDIT HOURS**

CRUSH YOUR COURSEWORK

- Sign up for the Theatre Learning Community for your first fall and spring semesters.
- Take the XIDS 2002: Theatre and Collaboration Cornerstone Course in your first fall semester.
- Get to know the Theatre Company! Take THEA 1000 Theatre Laboratory in your first spring semester.

FIND YOUR PLACE

- Over the summer, contact your Theatre Buddy.
- Actors Audition for the Fall and Spring Productions.
- Designers sign up for tech positions!
- Take the Front of House Workshop in the fall semester.

BROADEN YOUR PERSPECTIVES

- Explore diversity, equity, and inclusion resources and opportunities across campus.
- Check out the education abroad office.

CONNECT OFF-CAMPUS

- Visit Wolves Vote to learn about the voting process and registration.
- Consider volunteering for a campaign or organization in your community.

TAKE CARE OF YOURSELF

- Visit the UWG Wellness Hub to find all the resources available to you!
- Visit Health Services.
- Get fit! Visit URec to see all your options.
- Visit the Center for Economic Education and Financial Literacy.

PAVE YOUR PATH

- Complete a self-assessment to see what careers and majors are right for you.
- Visit Office of Career and Graduate School Connections.
- Create your profile on Handshake.
- Consider applying for an on-campus job.

TERM 1: FALL

E1: HIST 1111 OR 1112 World History	3 CREDIT HOURS
THEA 2315 OR FILM 2XXX Rendering Styles	3 CREDIT HOURS
F: THEA 2291 Developing a Character	3 CREDIT HOURS
F: THEA 2111 Performance & Production	1 CREDIT HOUR
THEA 2900 Sophomore Assessment	0 CREDIT HOURS
THEA 2310 Stage Makeup	3 CREDIT HOURS

MILESTONE:
• 1ST SEMESTER OF THEA 2900; MUST PASS TO CONTINUE IN BFA

TERM 2: SPRING

THEA 2214 Concepts in Theatre & Film Design	3 CREDIT HOURS
THEA 2215 Intro to Lighting, Sound, and Media Tech	3 CREDIT HOURS
F: THEA 2112 Performance & Production	1 CREDIT HOUR
THEA 2900 Sophomore Assessment	0 CREDIT HOURS
E2: HIST 2111 OR 2112 US History	3 CREDIT HOURS
E3: POLS 1101 American Government	3 CREDIT HOURS
D: NON-LAB SCIENCE	3 CREDIT HOURS

MILESTONE:
• MUST PASS THEA 2900 TO CONTINUE IN THE BFA

**13 FALL CREDIT HOURS + 16 SPRING CREDIT HOURS
= 29 CREDIT HOURS**

CRUSH YOUR COURSEWORK

- If you choose and qualify to be a BFA candidate, take THEA 2900 sophomore assessment (Actors take THEA 2291 and/or take THEA 2292 in your second year. Designers take THEA 2214 and 2215 in your second year).

FIND YOUR PLACE

- Join APO, the Theatre Fraternity and help promote the theatre productions!
- Research theatres in Atlanta where you would like to work when you graduate!

BROADEN YOUR PERSPECTIVES

- In a student organization? Suggest you all complete an implicit bias workshop.
- Consider a study abroad program. Check out students' stories of their experiences.

CONNECT OFF-CAMPUS

- Complete an internship in your field.
- Consider a summer or part-time job.
- Ask your department about networking opportunities with alumni.

TAKE CARE OF YOURSELF

- Take a fitness class, climb the rock wall, or join an intramural team.
- Consider whether counseling is right for you: take a mental health screening.

PAVE YOUR PATH

- Draft your resume and attend a resume blitz.
- Learn about how to network on social media and update your Handshake profile.
- Draft your personal statement.
- Visit the graduate school to find out about graduate programs and admission requirements.

TERM 1: FALL

THEA 3111 Performance & Production	1 CREDIT HOURS
THEA 2325 Costume Technology	3 CREDIT HOURS
THEA 2550 Stage Management	3 CREDIT HOURS
THEA 3212 Period Styles in Design	3 CREDIT HOURS
D: NON-LAB SCIENCE	3 CREDIT HOURS
E4: SOCIAL SCIENCE	3 CREDIT HOURS

TERM 2: SPRING

THEA 3415 OR ELECTIVE Playwriting I: Devised Theatre	3 CREDIT HOURS
THEA 3290 Costume Design	3 CREDIT HOURS
THEA 3394 Directing	3 CREDIT HOURS
THEA 3201 Stage & Film Craft II	3 CREDIT HOURS
D1: SCIENCE + LAB	4 CREDIT HOURS

**16 FALL CREDIT HOURS + 16 SPRING CREDIT HOURS
= 32 CREDIT HOURS**

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TERM 1: FALL

THEA 3112 Performance & Production	1 CREDIT HOURS
THEA 3357 Theatre History I	3 CREDIT HOURS
THEA 4415 OR ELECTIVE Playwriting II	3 CREDIT HOURS
THEA 3214 Scenic Design	3 CREDIT HOURS
THEA 3215 Lighting Design	3 CREDIT HOURS

MILESTONE:
• FOR THE BFA IN THEATRE DESIGN/TECH CONCENTRATION, STUDENTS ARE REQUIRED TO TAKE THEA 3415 OR 4415

TERM 2: SPRING

THEA 4485 OR 4486 Special Topics in Theatre or Internship	3 CREDIT HOURS
THEA 4457 Theatre History II	3 CREDIT HOURS
THEA 4111 Production & Performance Capstone	3 CREDIT HOURS
THEA 4301 Solutions in Design & Technology	3 CREDIT HOURS
C1: FINE ARTS	3 CREDIT HOURS

**13 FALL CREDIT HOURS + 15 SPRING CREDIT HOURS
= 28 CREDIT HOURS**

Additional Information:
• Students come into the Theatre Major in the BA program. To become a BFA candidate, students must have a 2.5 GPA in their first 30 credit hours of courses and a 3.0 GPA in their Theatre courses. They must take THEA 2900 twice and pass portfolio review in front of a faculty committee to be admitted into the BFA in Theatre (Design/Technology) program. They must then take on a major design once per year until they graduate.

CRUSH YOUR COURSEWORK

- Audition for or present a design portfolio at a theatre conference or festival.
- Crush your Capstone by enrolling in THEA 4111 and working with a faculty mentor on your project.
- Prepare your professional resume and website for your senior showcase.

FIND YOUR PLACE

- With a faculty mentor, create a five-year plan for after graduation.
- Consider an internship with a Georgia Industry Partner (Professional Theatre, Talent Agency, Film Studio).

BROADEN YOUR PERSPECTIVES

- Assess your cultural competency.
- Consider working abroad and research visa regulations.
- Explore practices of creating more inclusive careers.

CONNECT OFF-CAMPUS

- Ask for advice from professionals in your field of interest.
- Explore career shadowing opportunities.

TAKE CARE OF YOURSELF

- Explore a farmer's market for fresh produce.
- Develop a post-graduation exercise plan.
- Explore your loan repayment options and complete your exit counseling.

PAVE YOUR PATH

- Request references from professors and supervisors.
- Draft your resume cover letter and personal statement and revise it with career services.
- Attend business fairs and career fairs at UWG and across the state.
- Attend an interview workshop.
- Apply for graduate programs.