ABOUT THE MAJOR

The BFA Program is considered to be the professional degree for those students interested in graduate school or pursuing other career opportunities in the visual arts. The intensity of this degree results in students becoming proficient in a specific studio area while augmenting it with studio areas outside their concentration. The BFA in Art program at UWG currently offers seven concentrations that are chosen by the student after they have completed their foundation classes.

The current concentrations offered at UWG are: Art Education, Ceramics, Community Arts, Graphic Design, Painting, Photography, Printmaking, and Sculpture

ABOUT THIS MAP

This program map is intended ONLY as a guide for students to plan their course of study. It does NOT replace any information in the Undergraduate Catalog, which is the official guide for completing degree requirements. Use this map to help plan and guide your experience at UWG, including academic, co-curricular, and discovery opportunities. Everyone's experience is different and activities in this map are suggestions. Always consult with your advisors whenever possible for new opportunities and updates.

WHERE CAN YOU GO WITH THIS DEGREE?

- Art Auctioneer
- Art Dealer
- Art Historian
- Art Professor
- Art Teacher
- Art Therapist
- Journalist
- Museum Exhibit Designer
- Museum Curator
- Talent Agent

ADD A CERTIFICATE

- Arts Management
- Museum Studies
- Public History

Visit westga.edu/program-maps for the latest version of this major map.



VISIT WOLFWATCH FOR MORE INFORMATION.



HAVE A QUESTION? CHECK IN WITH YOUR ADVISOR!

HONORS COLLEGE

Consider joining if you have an Overall GPA of 3.2 and earned 15 college credit hours!



COMMUNITY ARTS

Bachelor of Fine Arts

CORE CREDIT HOURS

66

MAJOR CREDIT HOURS

ELECTIVE CREDIT HOURS

TERM 1: FALL

C1: ENGL 1101 English Composition I	3 CREDIT HOURS
S1: HIST 1111 OR 1112 World History	3 CREDIT HOURS
F: ART 1006 OR 1009 Design I (2D)/Design II (3D)	3 CREDIT HOURS
F: ART 1007 Drawing I	3 CREDIT HOURS
T3: STEM COURSE	3 CREDIT HOURS

MILESTONES:

A: HUMANITIES

• COMPLETE ENGL 1101; REQUIRED TO EARN C OR HIGHER.

3 CREDIT HOURS

- COMPLETE ART 1006, 1007 (C OR BETTER).
- EARN 18 OR MORE CREDIT HOURS.

TEDM O. CDDING

TERM 2: SPRING	
C2: ENGL 1102 English Composition II	3 CREDIT HOURS
M: MATH 1001 OR 1111 Quantitative Skills & Reasoning or College Algebra	3 CREDIT HOURS
P1: HIST 2111 OR 2112 US History	3 CREDIT HOURS
F: ART 1006 OR 1009 Design I (2D)/Design II (3D)	3 CREDIT HOURS
F: ART 1008 Drawing II	3 CREDIT HOURS
T2: NON-LAB SCIENCE	3 CREDIT HOURS
MILESTONES: • COMPLETE ENGL 1102; REQUIRED TO EARN (C OR HIGHER

- COMPLETE ART 1008, 1009 (C OR BETTER).
- EARN 18 OR MORE CREDIT HOURS.

18 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS = 36 CREDIT HOURS

EAR

• Enroll in Art Foundations Courses. CRUSH YOUR COURSEWORK Start taking University Core courses such as ART

- 1201, and remember it is important to take a mix of Art and University Core throughout your 4 years!

 • Attend the Art Program Gathering (The Gathering).
- Meet with your Art Mentor (one will be assigned).
- Visit the Center for Academic Success (if you want some extra help).
- Talk with your mentor about the BA and BFA degree plans.

• Join the Art Student Union.

- Attend Art Infuse and Art Incend.
- Meet with art mentor. Explore what the University has to offer, Ingram Library, UREC etc.

BROADEN YOUR PERSPECTIVES

FIND YOUR PLACE

. Go to an Art Exhibition Reception.

- Attend a capstone exhibition.
- Attend the Faculty or Alumni Exhibition and Reception in the Fall.

CONNECT OFF-CAMPUS

• Visit the Carrollton Art Center, Southeastern Quilt & Textile Museum, or local gallery.

. Attend School of the Arts lectures and events; if you are not on the Newnan campus, be sure to visit the

TAKE CARE OF YOURSELF

- Focus on time management: make sure that in addition to doing well in all of your classes that you are making time for yourself throughout the week.
- Explore UWG's Wellness Hub.

PAVE YOUR Path

- Investigate the concentrations offered in ART.
- Passionate about more than one subject? Consider a minor within CACSI.

TERM 1: FALL

ILIMI I. IALL	
ART 3301 Beginning Ceramics	3 CREDIT HOURS
ART 3601 OR 3602 Painting I: Watercolor or Painting II	3 CREDIT HOURS
F: ART 2201 OR 2202 History of Western Art I or II	3 CREDIT HOURS
ART 3011 Art Education Foundations	3 CREDIT HOURS
2: INSTITUTIONAL OPTION	2 CREDIT HOURS
T1: SCIENCE + LAB	4 CREDIT HOURS
• EARN 18 OK MORE CREDIT HOURS (C OR BET CLASSES).	ITEK IN AKI
TERM 2: SPRING	
ART 3012	3 CREDIT HOURS
ART 3012 rocesses and Materials for Art Education ART 3801	
ART 3012 rocesses and Materials for Art Education ART 3801 rintmaking I: Survey ART 3901	3 CREDIT HOURS
ART 3012 Processes and Materials for Art Education ART 3801 Printmaking I: Survey ART 3901 Printmoductory Sculpture F: ART 2201 OR 2202	3 CREDIT HOURS 3 CREDIT
TERM 2: SPRING ART 3012 Processes and Materials for Art Education ART 3801 Printmaking I: Survey ART 3901 Introductory Sculpture F: ART 2201 OR 2202 History of Western Art I or II P2: POLS 1101 Interican Government	3 CREDIT HOURS 3 CREDIT HOURS
ART 3012 Processes and Materials for Art Education ART 3801 Printmaking I: Survey ART 3901 Printmoductory Sculpture -: ART 2201 OR 2202 Listory of Western Art I or II P2: POLS 1101	3 CREDIT HOURS 3 CREDIT HOURS 3 CREDIT HOURS
RT 3012 Decesses and Materials for Art Education RT 3801 Determinent Survey RT 3901 December 1 201 OR 2202 December 1 201 December 2 ART 2000 Dece	3 CREDIT HOURS 3 CREDIT HOURS 3 CREDIT HOURS 3 CREDIT HOURS 4 CREDIT HOURS

18 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS = 36 CREDIT HOURS

CRUSH YOUR COURSEWORK

- Continue taking University Core classes.Secondary Art Core.
- Choose your concentration.
- Mid-Program Review.
- Continue meeting with art mentor.
- Take ART 2000, ART 2201 and 2202.

Continue meeting with art mentor. Attend visiting artist presentation. FIND YOUR PLACE • Enter work into The Eclectic.

- Volunteer to help out at Art Infuse and Art Incend.

• Participate in Critique with a Visiting Artist. Attend a visiting artist lecture. • Initiate an SRAP grant with art faculty. GPA 3.2 or above? Consider applying to the Honors

BROADEN YOUR PERSPECTIVES

CONNECT OFF-CAMPUS

• Seek out an Internship.

- Study Abroad.
- Visit Atlanta, see what it has to offer: The High Museum, MoCA GA, Atlanta Contemporary Arts Center, Binders, Sam Flax, etc.
- Participate in Art Takeover

TAKE CARE OF YOURSELF

- Utilize the free and confidential resources at the campus Counseling Center if needed.

 • Take a group fitness class, explore the outdoors, or
- use the gym at University Recreation.

PAVE YOUR Path

- . Draft Artist Statement and think about Resume development (experience, skills, exhibitions).
- . Submit work to the Juried Student Exhibition.
- Take part in the Art Atelier.
- Apply for a Student Assistant position.

TERM 1: FALL

ART 3701 OR 3700 Introduction to Photography or Survey of Photography	3 CREDIT HOURS
ART 4010 Instructional Planning and Pedagogy for Art	3 CREDIT HOURS
ART 4078 Mid-Program Review	O CREDIT HOURS
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class	3 CREDIT HOURS
ART HISTORY ELECTIVE Any 3000/4000 Level Art History Class	3 CREDIT HOURS
S2: SOCIAL SCIENCE	3 CREDIT HOURS
MILESTONES: COMPLETE MID PROGRAM REVIEW, BFA IN A EDUCATION). EARN 15 OR MORE CREDIT HOURS (C OR BECLASSES).	`

TERM 2: SPRING

ART 4009 Curriculum and Assessment for Art	3 CREDIT HOURS
ART 4998 Senior Capstone Experience I	1 CREDIT HOUR
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class	3 CREDIT HOURS
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class	3 CREDIT HOURS
ART HISTORY ELECTIVE Any 3000/4000 Level Art History Class	3 CREDIT HOURS
A: HUMANITIES	3 CREDIT HOURS
MILESTONES: • EARN 16 OR MORE CREDIT HOURS (C OR BETT	TER IN ART

- CLASSES).
- COMPLETE CAPSTONE I.

15 FALL CREDIT HOURS + 16 SPRING CREDIT HOURS = 31 CREDIT HOURS

CRUSH YOUR COURSEWORK

Continue taking University Core classes.Secondary Art Core.

- Choose your concentration.
- Mid-Program Review.
- Continue meeting with art mentor.
- Take ART 2000, ART 2201 and 2202.

FIND YOUR PLACE

- Volunteer to help out at Art Infuse and Art Incend.
- Continue meeting with art mentor.
 Attend visiting artist presentation.
 Enter work into The Eclectic.

BROADEN YOUR PERSPECTIVES

• Participate in Critique with a Visiting Artist.

- Attend a visiting artist lecture.
- Initiate an SRAP grant with art faculty.
- GPA 3.2 or above? Consider applying to the Honors

CONNECT OFF-CAMPUS

• Seek out an Internship.

- Study Abroad.
- Visit Atlanta, see what it has to offer: The High Museum, MoCA GA, Atlanta Contemporary Arts Center, Binders, Sam Flax, etc.
- Participate in Art Takeover

TAKE CARE OF YOURSELF

- Utilize the free and confidential resources at the campus Counseling Center if needed.
 Take a group fitness class, explore the outdoors, or
- use the gym at University Recreation.

PAVE YOUR Path

- Draft Artist Statement and think about Resume development (experience, skills, exhibitions).
- Submit work to the Juried Student Exhibition.
- Take part in the Art Atelier.
- Apply for a Student Assistant position.

YEAR

4

TERM 1: FALL

ART 4999 Senior Capstone Experience II	2 CREDIT HOURS
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class	3 CREDIT HOURS
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class	3 CREDIT HOURS
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class	3 CREDIT HOURS
SPED 3715 The Inclusive Classroom: Differentiating Instruction University	3 CREDIT HOURS
MILESTONES: COMPLETE CAPSTONE II. APPLY FOR GRADUATION. EARN 14 OR MORE CREDIT HOURS (C OR BICLASSES).	ETTER IN AR1

ART 4011 Internship in Art Education	3 CREDIT HOURS
ART 4012 Internship in Art Education	3 CREDIT HOURS
ART 4013 hternship in Art Education	3 CREDIT HOURS
MILESTONES: COMPLETE INTERNSHIP IN AF EARN 9 OR MORE CREDIT HOW CLASSES). COMPLETE 126 CREDIT HOUR	URS (C OR BETTER IN ART

14 FALL CREDIT HOURS + 9 SPRING CREDIT HOURS = 23 CREDIT HOURS

CRUSH YOUR COURSEWORK

- Finish University Core classes.Capstone 1 & 2.

FIND YOUR PLACE

- Visit the Office of Career and Graduate School Connections to help you determine next steps for your academic or professional goals.

 • Present your art or art history research at Scholars'
- Meet with your art mentor, talk about your postgraduation goals.
- Consider becoming a Peer Tutor.

BROADEN YOUR PERSPECTIVES

- Enter a national or regional juried exhibition.
- Travel to a professional Symposium/Conference. The Office of Undergraduate Research can help you find funding if needed.

CONNECT OFF-CAMPUS

- Go to a Conference or Symposium.
- Organize a gallery trip.
- . Be part of a UWG volunteer program.

TAKE CARE OF YOURSELF

- Practice mindfulness and stress reduction
- techniques.

 Connect with like-minded peers on campus through the Center for Student Involvement and Inclusion.
- Plan to stay connected to UWG after you graduate. Visit the UWG Alumni Association.

PAVE YOUR Path

- · Prepare Resume/Portfolio.
- Apply for Jobs/Graduate School.
- Hold a leadership position (i.e. ASU President).
 Explore residency opportunities.