This program map is intended ONLY as a guide for students to plan their course of study. It does NOT replace any information in the Undergraduate Catalog, which is the official guide for completing degree requirements.
## PROGRAM MAP

### YEAR 1

#### TERM 1

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>A1:</strong> ENGL 1101</td>
<td>English Composition I</td>
<td>3</td>
</tr>
<tr>
<td><strong>F:</strong> ART 1006 OR 1009</td>
<td>Design I (2D)/Design II (3D)</td>
<td>3</td>
</tr>
<tr>
<td><strong>F:</strong> ART 1007</td>
<td>Drawing I</td>
<td>3</td>
</tr>
<tr>
<td><strong>B2:</strong> XIDS 2002</td>
<td>(Recommended) First-Year Seminar Course</td>
<td>3</td>
</tr>
<tr>
<td><strong>E1:</strong> HIST 1111 OR 1112</td>
<td>World History</td>
<td>3</td>
</tr>
<tr>
<td><strong>C1:</strong> FINE ARTS</td>
<td></td>
<td>3</td>
</tr>
</tbody>
</table>

**MILESTONES:**
- COMPLETE ENGL 1101
- COMPLETE ART 1006 & 1007 (C or better)
- EARN 18 OR MORE CREDIT HOURS

#### TERM 2

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>A1:</strong> ENGL 1102</td>
<td>English Composition II</td>
<td>3</td>
</tr>
<tr>
<td><strong>F:</strong> ART 1006 OR 1009</td>
<td>Design I (2D)/Design II (3D)</td>
<td>3</td>
</tr>
<tr>
<td><strong>F:</strong> ART 1008</td>
<td>Drawing II</td>
<td>3</td>
</tr>
<tr>
<td><strong>E2:</strong> HIST 2111 OR 2112</td>
<td>US History</td>
<td>3</td>
</tr>
<tr>
<td><strong>A2:</strong> MATH 1001 OR 1111</td>
<td>Quantitative Skills &amp; Reasoning or College Algebra</td>
<td>3</td>
</tr>
<tr>
<td><strong>C2:</strong> HUMANITIES</td>
<td></td>
<td>3</td>
</tr>
</tbody>
</table>

**MILESTONES:**
- COMPLETE ENGL 1102
- COMPLETE ART 1008 & 1009 (C or better)
- EARN 18 OR MORE CREDIT HOURS

### YEAR 2

#### TERM 1

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>ART 3901</strong></td>
<td>Introductory Sculpture</td>
<td>3</td>
</tr>
<tr>
<td><strong>ART 3601 OR 3602</strong></td>
<td>Painting I: Watercolor or Painting II</td>
<td>3</td>
</tr>
<tr>
<td><strong>F:</strong> ART 2201 OR 2202</td>
<td>History of Western Art</td>
<td>3</td>
</tr>
<tr>
<td><strong>D1:</strong> SCIENCE + LAB</td>
<td></td>
<td>4</td>
</tr>
<tr>
<td><strong>E4:</strong> SOCIAL SCIENCE</td>
<td></td>
<td>3</td>
</tr>
</tbody>
</table>

**MILESTONES:**
- STUDENT SHOULD APPLY TO THE BFA IN ART (SCULPTURE)
- EARN 15 OR MORE CREDIT HOURS (C OR better in ART CLASSES)

#### TERM 2

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>ART 3801</strong></td>
<td>Printmaking I: Survey</td>
<td>3</td>
</tr>
<tr>
<td><strong>ART 3301</strong></td>
<td>Beginning Ceramics</td>
<td>3</td>
</tr>
<tr>
<td><strong>ART 3902/3903/4903</strong></td>
<td>Sculpture II, III, and IV</td>
<td>3</td>
</tr>
<tr>
<td><strong>E3:</strong> POLS 1101</td>
<td>American Government</td>
<td>3</td>
</tr>
<tr>
<td><strong>F:</strong> ART 2201 OR 2202</td>
<td>History of Western Art</td>
<td>3</td>
</tr>
<tr>
<td><strong>D1:</strong> NON-LAB SCIENCE</td>
<td></td>
<td>3</td>
</tr>
</tbody>
</table>

**MILESTONES:**
- EARN 18 OR MORE CREDIT HOURS (C OR better in ART CLASSES)

### CREDIT HOURS

17 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS = 35 CREDIT HOURS

16 FALL CREDIT HOURS + 18 SPRING CREDIT HOURS = 34 CREDIT HOURS
### Year 3

#### Term 1
- **ART 3902/3903/4903**  
  Sculpture II, III, or IV  
  
- **ART 3701**  
  Intro to Photography  
  
- **ART STUDIO ELECTIVE**  
  Any 3000/4000 Level Art Studio Class  
  
- **ART 3210, 4211, OR 4215**  
  Non-Western Art, Japanese Art, or Art of the African Diaspora  
  
- **ART 4078**  
  Mid-Program Review  
  
**B1: ART 2000**  
(Recommended for Core Area B1)

#### Milestones:
- Earn 15 or more credit hours (C or better in Art Classes)

### Term 2
- **ART 3902/3903/4903**  
  Sculpture II, III, or IV  
  
- **ART 4904**  
  Advanced Sculpture (1)  
  
- **ART STUDIO ELECTIVE**  
  Any 3000/4000 Level Art Studio Class  
  
- **SCULPTURE ELECTIVE**  
  Any 3000/4000 Level Sculpture Class  
  
- **ART HISTORY ELECTIVE**  
  Any 3000/4000 Level Art History Class  
  
**MILESTONES:**
- Earn 15 or more credit hours (C or better in Art Classes)

### Year 4

#### Term 1
- **ART 4904**  
  Advanced Sculpture (2)  
  
- **ART 4998**  
  Senior Capstone Experience I  
  
- **ART STUDIO ELECTIVE**  
  Any 3000/4000 Level Art Studio Class  
  
- **SCULPTURE ELECTIVE**  
  Any 3000/4000 Level Sculpture Class  
  
**D2: MATH, SCIENCE, AND QUANTITATIVE TECHNOLOGY**

**MILESTONES:**
- Complete Capstone I
- Apply for Graduation
- Earn 13 or more credit hours (C or better in Art Classes)

#### Term 2
- **ART 4904**  
  Advanced Sculpture (3)  
  
- **ART 4904**  
  Advanced Sculpture (4)  
  
- **ART STUDIO ELECTIVE**  
  Any 3000/4000 Level Art Studio Class  
  
- **SCULPTURE ELECTIVE**  
  Any 3000/4000 Level Sculpture Class  
  
- **ART 4999**  
  Senior Capstone Experience II  
  
**MILESTONES:**
- Complete Capstone II
- Earn 14 or more credit hours (C or better in Art Classes)
- Complete 126 credit hours (Graduate)

**15 Fall Credit Hours + 15 Spring Credit Hours = 30 Credit Hours**

**13 Fall Credit Hours + 14 Spring Credit Hours = 27 Credit Hours**

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**Key**
- **Color:** Core Area and Credit Hours
- **Color:** Art Studio Elective
- **Color:** Art History Elective
- **Color:** Sculpture Elective
A1 Communication Skills
A2 Quantitative Skills
B1 Written and Oral Communications
B2 Other Institutional Options
C1 Fine Arts
C2 Humanities
D1 Natural Science
D2 Mathematics, Science, and Quantitative Technology
E1 World History
E2 American/Georgia History
E3 American/Georgia Government
E4 Social Science
F Major Courses
<table>
<thead>
<tr>
<th>FIRST YEAR</th>
<th>MIDDLE YEARS</th>
<th>LAST YEAR</th>
</tr>
</thead>
</table>
| • Enroll in Art Foundations Courses  
• Start taking University Core courses such as ART 1201, and remember it is important to take a mix of Art and University Core throughout your 4 years!  
• Attend the Art Program Gathering (The Gathering)  
• Meet with your Art Mentor (one will be assigned)  
• Visit the Center for Academic Success (if you want some extra help)  
• Talk with your mentor about the BA and the BFA degree plans | • Continue taking University Core classes  
• Secondary Art Core  
• Choose your concentration  
• Mid-Program Review  
• Continue meeting with art mentor  
• Take ART 2000, ART 2201 and 2202 | • Finish University Core classes  
• Capstone 1 & 2 |
| • Join the Art Student Union  
• Attend Art Infuse and Art Incend  
• Meet with art mentor  
• Explore what the University has to offer, Ingram Library, UREC etc. | • Volunteer to help out at Art Infuse and Art Incend  
• Continue meeting with art mentor  
• Attend visiting artist presentation  
• Enter work into The Eclectic | • Visit the Office of Career and Graduate School Connections to help you determine next steps for your academic or professional goals.  
• Present your art or art history research at Scholars’ Day  
• Meet with your art mentor, talk about your post-graduation goals  
• Consider becoming a Peer Tutor |
| • Go to an Art Exhibition Reception  
• Attend a capstone exhibition  
• Attend the Faculty or Alumni Exhibition and Reception in the Fall | • Participate in Critique with a Visiting Artist  
• Attend a visiting artist lecture  
• Initiate an SRAP grant with art faculty  
• GPA 3.2 or above? Consider applying to the Honors Program | • Enter a national or regional juried exhibition  
• Travel to a professional Symposium/Conference. The Office of Undergraduate Research can help you find funding if needed |
| • Visit the Carrollton Art Center, South-eastern Quilt & Textile Museum, or local gallery  
• Attend School of the Arts lectures and events; if you are not on the Newnan campus, be sure to visit the Vault Gallery. | • Seek out an Internship  
• Study Abroad  
• Visit Atlanta, see what it has to offer: The High Museum, MoCA GA, Atlanta Contemporary Arts Center, Binders, Sam Flax, etc.  
• Participate in Art Takeover | • Go to a Conference or Symposium  
• Organize a gallery trip  
• Be part of a UWG volunteer program |
| • Focus on time management: make sure that in addition to doing well in all of your classes that you are making time for yourself throughout the week  
• Explore UWG’s Wellness Hub | • Utilize the free and confidential resources at the campus Counseling Center if needed  
• Take a group fitness class, explore the outdoors, or use the gym at University Recreation | • Practice mindfulness and stress reduction techniques  
• Connect with like-minded peers on campus through the Center for Student Involvement and Inclusion  
• Plan to stay connected to UWG after you graduate. Visit the UWG Alumni Association |
| • Investigate the concentrations offered in ART  
• Passionate about more than one subject? Consider a minor within CACSI. | • Draft Artist Statement and think about Resume development (experience, skills, exhibitions)  
• Submit work to the Juried Student Exhibition  
• Take part in the Art Atelier  
• Apply for a Student Assistant position | • Prepare Resume/Portfolio  
• Apply for Jobs/Graduate School  
• Hold a leadership position (i.e. ASU President)  
• Explore residency opportunities |