

THEA 3111/3112 Performance and Production

Section 01

Credit Hours: 1

Instructor:

Shelly Elman

Office:

Martha Munro Room 207C

Office Hours:

Phone:

678.839.4704

Required Text:

UWG Theatre Company Policy Handbook 2018-19 (Hard copies may be found in the Theatre Main Office)

Pre-requisites:

THEA 2111/2112

COURSE DESCRIPTION:

THEA 3111 and 3112 are advanced studies of the practical aspects of theatre production.

COURSE OBJECTIVES:

- To demonstrate strong communication and critical thinking skills through collaborative work.
- To utilize time-management skills so that assignments are completed by the deadlines set in order to successfully realize a full theatrical production.
- To apply skills learned in previous Performance and Production courses to a leadership position on a production team.

COURSE LEARNING OUTCOMES:

By the completion of this course, the student will:

1. Understand their role/position in the collaborative process of producing a live performance.
2. Apply their skills from previous Performance and Production course roles to a leadership position on a production team.
3. Demonstrate and teach theatre safety policies and procedures.
4. Communicate with audience members by ushering for at least three performances in the semester.

THIS COURSE WILL FOCUS ON THE FOLLOWING DEGREE LEARNING OUTCOMES:

- Students will apply skills learned in courses to a variety of work and social environments.
- Students will function safely and effectively while using theatre technology.
- Students will demonstrate knowledge of the various means (acting, directing, designing, constructing, playwriting, etc.) through which a theatrical concept is realized.

STUDENT EVALUATION:

Once the student is assigned a position or role in a production, they should report immediately to their area mentor (please see below). The area mentor will go over with the student the Agreement Form and evaluation for that area.

Mentors:

- Casts: **Shelly Elman & Christine Fuchs**
- Directing/Marketing/Stage Management: **Shelly Elman**
- Scenic/Props/ Hair & Make-Up/Projection Design/Marketing: **Brad Darvas**
- Technical Direction: **Phil Bergquist**
- Lighting/Sound/Projection Engineering: **Joe Monaghan**
- Costume Design: **Nan Stephens**
- Dramaturgy/Playwriting/House Management: **Amy Cuomo**

Assignments:

- If students are assigned to work in either the Costume or Scene Shops, they are required to put in a minimum of 30 hours of work for the semester. Time sheets must be recorded and signed by a supervisor each day of work.

- Students will work on one of three productions in the Fall term: *Evil Dead: The Musical*, *Macbeth*, or the High School Recruitment Tour.
 - Possible positions to be assigned:
 - Cast in a role
 - Stage Manager
 - Assistant Stage Manager
 - Deck Crew
 - Electrics Crew
 - Master Electrician
 - Asst. Technical Director
 - Light Board Op
 - Sound Board Op
 - Sound Board Op/Asst. Audio Engineer/Sound Designer (Musical Only)
 - Wardrobe Coordinator
 - Wardrobe Crew
 - House Manager
 - Scene Shop Carpenter
 - Costume Shop stitcher
 - Dramaturg
 - Designer
 - Scenic
 - Lighting
 - Costume
 - Props
 - Sound
 - Media
 - Another position exclusive to a production, etc.
- Students will usher for at least three performances in the semester.
 - Student ushers are required to attend a three hour session scheduled before the show they are assigned to usher. This session will coincide with the scheduled work call for that particular show. See the Production Calendar for dates.
- Students must adhere to the job descriptions and policies as outlined in the Theatre Program Policy Handbook.
- Assigned production crew members are required to attend ONE final run through prior load-in.
 - The production stage manager will alert and remind all crew members during the rehearsal process.
 - Crew members MUST respond to the SM when they contact to schedule run thru attendance.
 - Attendance to at least one run thru is mandatory. Failure to attend will result in a grade deduction.
 - The tech week schedule is on the Google UWG Theatre Production Calendar; you must get these dates off of work or any other activity.
- Students must attend assigned Load Ins and Strikes.
 - *Evil Dead* Load In is scheduled September 26-29; **please make sure you are available to work the load in scheduled on Saturday, September 29.**
 - *Macbeth* Load In is scheduled for October 24-27; **please make sure you are available to work the load in scheduled on Saturday, October 27.**
 - The technical director will send an email to the Theatre Major listserv approximately one week prior to Load In with further instructions on when the call will be.
 - *Evil Dead* strike will be directly after the performance on **Sunday, October 14. Please make sure you are available to the entire afternoon and evening to attend and work this strike**
 - *Macbeth* strike will be directly after the evening performance on **Friday, November 16. Please make sure you are available to the entire afternoon and evening to attend and work this strike. If you live in a dorm, please make sure the Chair of the Department has your dorm information.**
 - Failure to attend a load-in or strike without an excused absence note from a doctor or instructor will result in the student's total hours for the term being deducted by five hours (one letter grade).

- Work outside of the course is not an excuse for missing Load Ins or Strikes! This deduction is per load-in or strike. You will not have any extra time to make up these hours, so please mark your calendars ASAP to avoid a conflict!

CourseDen will be used as a communication tool for this course. It is the student's responsibility to check **CourseDen** at least once per week to examine production and shop schedules.

Call dates are given in advance to provide for outside job scheduling.

ATTENDANCE POLICY

Attendance will be monitored through set shop/office/electrics crew schedules, rehearsal reports, production meeting reports, load in/strike/tech week attendance, and performance reports. Because attendance is vital to collaboration, it is a large part of the grade. Therefore, here is a rubric for how attendance will be graded. Grading will be based on attendance and the evaluations administered by your area mentor.

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| A | <ul style="list-style-type: none"> • Completed all required hours and/or completed all play reading assignments/quizzes • Punctual • Positive Attitude, worked well with others • Complete assigned tasks in timely manner • Not lazy • Attended at least 1 workshop • Attended all company meetings |
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| B | <ul style="list-style-type: none"> • Within 5 hours of expected hours and or completed all play reading assignments/quizzes • May have been late on occasion, was not disruptive • May have had "off days" but was generally reliable • Missed Production/work call, but called in with enough time for you to find a replacement for them • Attended at least 1 workshop • Attended all company meetings |
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| C | <ul style="list-style-type: none"> • Within 7 hours of expected hours and or completed 8 play reading assignments/quizzes • Student was late occasionally • Negative attitude, but completed most work assigned. • Caused a few problems, but was O.K. for most part. • Missed Production call, but called in. • Missed workshops and company meetings |
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| D | <ul style="list-style-type: none"> • Within 10 hours of expected hours and or completed 7 play reading assignments/quizzes • Punctuality issues • Negative attitude, sometimes disruptive • Did not usually complete work assigned • Missed workshops and company meetings |
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| F | <ul style="list-style-type: none"> • Was more than 10 hours short of expected hours and or completed 5 play reading assignments/quizzes • Chronic Punctuality issues • Negative attitude • Disruptive • Missed Production/work call and did not call in • Missed workshops and company meetings |
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