This program map is intended ONLY as a guide for students to plan their course of study. It does NOT replace any information in the Undergraduate Catalog, which is the official guide for completing degree requirements.
## Year 1

### Term 1: Fall

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>A1: ENGL 1101</td>
<td>English Composition I</td>
<td>3</td>
</tr>
<tr>
<td>B1: FL 1001 OR 1002</td>
<td>Elementary foreign language I or II</td>
<td>3</td>
</tr>
<tr>
<td>F: THEA 2290</td>
<td>Stage &amp; Film Craft I</td>
<td>3</td>
</tr>
<tr>
<td>F: THEA 1100</td>
<td>Theatre Appreciation</td>
<td>3</td>
</tr>
<tr>
<td>F: THEA 1111</td>
<td>Performance &amp; Production</td>
<td>1</td>
</tr>
<tr>
<td>B2: XIDS 2002</td>
<td>Theatre &amp; Entertainment</td>
<td>2</td>
</tr>
</tbody>
</table>

**Milestones:**
- Complete ENGL 1101 C or Better

### Term 2: Spring

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>A1: ENGL 1102</td>
<td>English Composition II</td>
<td>3</td>
</tr>
<tr>
<td>C2: FL 1002 OR F: FL 2001</td>
<td>Elementary FL II or Intermediate FL I</td>
<td>3</td>
</tr>
<tr>
<td>A2: MATH 1001</td>
<td>Quantitative Skills &amp; Reasoning</td>
<td>3</td>
</tr>
<tr>
<td>F: THEA 2100</td>
<td>Play Analysis</td>
<td>3</td>
</tr>
<tr>
<td>THEA 2224</td>
<td>Drafting</td>
<td>3</td>
</tr>
<tr>
<td>F: THEA 1112</td>
<td>Performance and Production</td>
<td>1</td>
</tr>
<tr>
<td>THEA 1000</td>
<td>Theatre Laboratory</td>
<td>0</td>
</tr>
</tbody>
</table>

**Milestones:**
- Complete ENGL 1102 C or Better
- Complete MATH 1001

**Total:** 15 Fall Credit Hours + 16 Spring Credit Hours = 31 Credit Hours

## Year 2

### Term 1: Fall

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>E1: HIST 1111 OR 1112</td>
<td>World History</td>
<td>3</td>
</tr>
<tr>
<td>THEA 2315 OR FILM 2XXX</td>
<td>Rendering Styles</td>
<td>3</td>
</tr>
<tr>
<td>THEA 2310</td>
<td>Stage Makeup</td>
<td>3</td>
</tr>
<tr>
<td>F: THEA 2291</td>
<td>Developing a Character</td>
<td>3</td>
</tr>
<tr>
<td>F: THEA 2111</td>
<td>Performance and Production</td>
<td>1</td>
</tr>
<tr>
<td>THEA 2900</td>
<td>Sophomore Assessment</td>
<td>0</td>
</tr>
</tbody>
</table>

**Milestones:**
- 1st Semester of THEA 2900; Must pass to continue in BFA

### Term 2: Spring

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>THEA 2214</td>
<td>Concepts in Theatre &amp; Film Design</td>
<td>3</td>
</tr>
<tr>
<td>THEA 2215</td>
<td>Intro to Lighting, Sound, and Media Tech</td>
<td>3</td>
</tr>
<tr>
<td>F: THEA 2112</td>
<td>Performance and Production</td>
<td>1</td>
</tr>
<tr>
<td>E2: HIST 2111 OR 2112</td>
<td>US History</td>
<td>3</td>
</tr>
<tr>
<td>E3: POLS 1101</td>
<td>American Government</td>
<td>3</td>
</tr>
<tr>
<td>THEA 2900</td>
<td>Sophomore Assessment</td>
<td>0</td>
</tr>
</tbody>
</table>

**Milestones:**
- Must pass THEA 2900 to continue in the BFA

**Total:** 13 Fall Credit Hours + 16 Spring Credit Hours = 29 Credit Hours
### TERM 1: FALL
- **THEA 3111**  
  Performance and Production  
  Credit Hours: 1

- **THEA 2325**  
  Costume Technology  
  Credit Hours: 3

- **THEA 2550**  
  Stage Management  
  Credit Hours: 3

- **THEA 3212**  
  Period Styles in Design  
  Credit Hours: 3

- **D: NON-LAB SCIENCE**  
  Credit Hours: 3

- **E: SOCIAL SCIENCE**  
  Credit Hours: 3

### TERM 2: SPRING
- **THEA 3415 OR ELECTIVE**  
  Playwriting I: Devised Theatre  
  Credit Hours: 3

- **THEA 3290**  
  Costume Design  
  Credit Hours: 3

- **THEA 3394**  
  Directing  
  Credit Hours: 3

- **THEA 3201**  
  Stage & Film Craft II  
  Credit Hours: 3

- **D: SCIENCE + LAB**  
  Credit Hours: 4

**Milestones:**
- For the BFA in Theatre Design/Tech concentration, students are required to take THEA 3415 or 4415

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### Year 3

**16 FALL CREDIT HOURS + 16 SPRING CREDIT HOURS = 32 CREDIT HOURS**

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### TERM 1: FALL
- **THEA 3112**  
  Performance and Production  
  Credit Hours: 1

- **THEA 3357**  
  Theatre History I  
  Credit Hours: 3

- **THEA 4415 OR ELECTIVE**  
  Playwriting II  
  Credit Hours: 3

- **THEA 3214**  
  Scenic Design  
  Credit Hours: 3

- **THEA 3215**  
  Lighting Design  
  Credit Hours: 3

### TERM 2: SPRING
- **THEA 4485 OR 4486**  
  Special Topics in Theatre or Internship  
  Credit Hours: 3

- **THEA 4457**  
  Theatre History II  
  Credit Hours: 3

- **THEA 4111**  
  Production and Performance Capstone  
  Credit Hours: 3

- **THEA 4301**  
  Solutions in Design & Technology  
  Credit Hours: 3

- **F: FINE ARTS**  
  Credit Hours: 3

**Milestones:**
- For the BFA in Theatre Design/Tech concentration, students are required to take THEA 3415 or 4415

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**13 FALL CREDIT HOURS + 15 SPRING CREDIT HOURS = 28 CREDIT HOURS**

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**Additional Information**
- Students come into the Theatre Major in the BA program. To become a BFA candidate, students must have a 2.5 GPA in their first 30 credit hours of courses and a 3.0 GPA in their Theatre courses. They must take THEA 2000 twice and pass portfolio review in front of a faculty committee to be admitted into the BFA in Theatre (Design/Technology) program. They must then take on a major design once per year until they graduate.
<table>
<thead>
<tr>
<th>READY</th>
<th>SET</th>
<th>GO</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>FIRST YEAR</strong></td>
<td><strong>MIDDLE YEARS</strong></td>
<td><strong>LAST YEAR</strong></td>
</tr>
</tbody>
</table>
| • Sign up for the Theatre Learning Community for your first fall and spring semesters.  
  • Take the XIDS 2002: Theatre and Collaboration Cornerstone Course in your first fall semester.  
  • Get to know the Theatre Company! Take THEA 1000 Theatre Laboratory in your first spring semester. | • If you choose and qualify to be a BFA candidate, take THEA 2900 sophomore assessment (Actors take THEA 2291 and/or take THEA 2292 in your second year. Designers take THEA 2214 and 2215 in your second year.) | • Audition for or present a design portfolio at a theatre conference or festival.  
  • Crush your Capstone by enrolling in THEA 4111 and working with a faculty mentor on your project.  
  • Prepare your professional resume and website for your senior showcase |
| • Over the summer, contact your Theatre Buddy.  
  • Actors Audition for the Fall and Spring Productions.  
  • Designers sign up for tech positions!  
  • Take the Front of House Workshop in the fall semester | • Join APO, the Theatre Fraternity and help promote the theatre productions!  
  • Research theatres in Atlanta where you would like to work when you graduate! | • With a faculty mentor, create a five-year plan for after graduation.  
  • Consider an internship with a Georgia Industry Partner (Professional Theatre, Talent Agency, Film Studio) |
| • Explore diversity, equity, and inclusion resources and opportunities across campus.  
  • Check out the education abroad office. | • In a student organization? Suggest you all complete an implicit bias workshop.  
  • Consider a study abroad program. Check out students’ stories of their experiences | • Assess your cultural competency  
  • Consider working abroad and research visa regulations  
  • Explore practices of creating more inclusive careers |
| • Visit Wolves Vote to learn about the voting process and registration  
  • Consider volunteering for a campaign or organization in your community | • Complete an internship in your field  
  • Consider a summer or part-time job  
  • Ask your department about networking opportunities with alumni | • Ask for advice from professionals in your field of interest  
  • Explore career shadowing opportunities |
| • Visit the UWG Wellness Hub to find all the resources available to you!  
  • Visit Health Services  
  • Get fit! Visit URec to see all your options.  
  • Visit the Center for Economic and Financial Literacy | • Take a fitness class, climb the rock wall, or join an intramural team  
  • Consider whether counseling is right for you: take a mental health screening | • Explore a farmer’s market for fresh produce  
  • Develop a post-graduation exercise plan  
  • Explore your loan repayment options and complete your exit counseling. |
| • Complete a self-assessment to see what careers and majors are right for you  
  • Visit Career Services  
  • Create your profile on Handshake  
  • Consider applying for an on-campus job | • Draft your resume and attend a resume blitz  
  • Learn about how to network on social media and update your Handshake profile  
  • Draft your personal statement  
  • Visit the graduate school to find out about graduate programs and admission requirements | • Request references from professors and supervisors  
  • Draft your resume cover letter and personal statement and revise it with career services  
  • Attend business fairs and career fairs at UWG and across the state.  
  • Attend an interview workshop  
  • Apply for graduate programs |
CAREERS
WHERE CAN YOU GO WITH THIS DEGREE?

- ACTOR
- DESIGNER
- EDUCATOR
- EVENT COORDINATOR
- INSTRUCTOR
- PERFORMER
- PRODUCER
- PRODUCTION ASSISTANT
- STAGEHAND
- WRITER