ABOUT THE MAJOR

The BFA Program is considered to be the professional degree for those students interested in graduate school or pursuing other career opportunities in the visual arts. The intensity of this degree results in students becoming proficient in a specific studio area while augmenting it with studio areas outside their concentration. The BFA in Art program at UWG currently offers seven concentrations that are chosen by the student after they have completed their foundation classes.

The current concentrations offered at UWG are: Art Education, Ceramics, Graphic Design, Painting, Photography, Printmaking, and Sculpture.

ABOUT THIS MAP

This program map is intended ONLY as a guide for students to plan their course of study. It does NOT replace any information in the Undergraduate Catalog, which is the official guide for completing degree requirements. Use this map to help plan and guide your experience at UWG, including academic, co-curricular, and discovery opportunities. Everyone’s experience is different and activities in this map are suggestions. Always consult with your advisors whenever possible for new opportunities and updates.

WHERE CAN YOU GO WITH THIS DEGREE?

- Art Auctioneer
- Art Dealer
- Art Historian
- Art Professor
- Art Teacher
- Art Therapist
- Journalist
- Museum Exhibit Designer
- Museum Curator
- Talent Agent

ADD A CERTIFICATE

- Arts Management
- Museum Studies
- Public History

Visit westga.edu/program-maps for the latest version of this major map.
TERM 1: FALL

A1: ENGL 1101
English Composition I
3 CREDIT HOURS

E1: HIST 1111 OR 1112
World History
3 CREDIT HOURS

F: ART 1006 OR 1009
Design I (2D)/Design II (3D)
3 CREDIT HOURS

F: ART 1007
Drawing I
3 CREDIT HOURS

D2: MATH, SCIENCE, AND TECHNOLOGY
3 CREDIT HOURS

C1: FINE ARTS
3 CREDIT HOURS

TERM 2: SPRING

A1: ENGL 1102
English Composition II
3 CREDIT HOURS

A2: MATH 1001 OR 1111
Quantitative Skills & Reasoning or College Algebra
3 CREDIT HOURS

E2: HIST 2111 OR 2112
US History
3 CREDIT HOURS

F: ART 1006 OR 1009
Design I (2D)/Design II (3D)
3 CREDIT HOURS

F: ART 1008
Drawing II
3 CREDIT HOURS

D1: NON-LAB SCIENCE
3 CREDIT HOURS

TERM 1: FALL

ART 3301
Beginning Ceramics
3 CREDIT HOURS

ART 3601 OR 3602
Painting I: Watercolor or Painting II
3 CREDIT HOURS

F: ART 2201 OR 2202
History of Western Art I or II
3 CREDIT HOURS

ART 3011
Art Education Foundations
3 CREDIT HOURS

B2: INSTITUTIONAL OPTION
2 CREDIT HOURS

D1: SCIENCE + LAB
4 CREDIT HOURS

TERM 2: SPRING

ART 3012
Processes and Materials for Art Education
3 CREDIT HOURS

ART 3801
Printmaking I: Survey
3 CREDIT HOURS

ART 3901
Introductory Sculpture
3 CREDIT HOURS

F: ART 2201 OR 2202
History of Western Art I or II
3 CREDIT HOURS

E3: POLS 1101
American Government
3 CREDIT HOURS

B1: ART 2000
Principles of Oral Communication and the Visual Arts
3 CREDIT HOURS

TERM 1: FALL

MILESTONES:
- Enroll in Art Foundations Courses.
- Start taking University Core courses such as ART 1201, and remember it is important to take a mix of Art and University Core throughout your 4 years!
- Attend the Art Program Gathering (The Gathering).
- Meet with your Art Mentor (one will be assigned).
- Visit the Center for Academic Success (if you want some extra help).
- Talk with your mentor about the BA and BFA degree plans.

TERM 2: SPRING

MILESTONES:
- Complete ENG 1101; required to earn C or higher.
- Complete ART 1006, 1007 (C or better).
- Earn 18 or more credit hours.

TERM 1: FALL

MILESTONES:
- Complete ENG 1101; required to earn C or higher.
- Complete ART 1006, 1007 (C or better).
- Earn 18 or more credit hours.

TERM 2: SPRING

MILESTONES:
- Complete ENG 1102; required to earn C or higher.
- Complete ART 1006, 1007 (C or better).
- Earn 18 or more credit hours.

TERM 1: FALL

MILESTONES:
- Complete ENG 1101; required to earn C or higher.
- Complete ART 1006, 1007 (C or better).
- Earn 18 or more credit hours.

TERM 2: SPRING

MILESTONES:
- Complete ENG 1102; required to earn C or higher.
- Complete ART 1006, 1007 (C or better).
- Earn 18 or more credit hours.
TERM 1: FALL

ART 3701 OR 3700 Introduction to Photography or Survey of Photography 3 CREDIT HOURS
EDUC 2120 Exploring Sociocultural Perspectives on Diversity in Educational Contexts 3 CREDIT HOURS
ART 4010 Instructional Planning and Pedagogy for Art 3 CREDIT HOURS
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class 3 CREDIT HOURS
ART HISTORY ELECTIVE Any 3000/4000 Level Art History Class 3 CREDIT HOURS

MILESTONES:
• Complete Mid Program Review; BFA in Art (ART EDUCATION).
• Earn 15 or more credit hours (C or better in ART classes).

TERM 2: SPRING

ART 4009 Curriculum and Assessment for Art 3 CREDIT HOURS
ART 4998 Senior Capstone Experience 2 1 CREDIT HOUR
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class 3 CREDIT HOURS
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class 3 CREDIT HOURS
ART HISTORY ELECTIVE Any 3000/4000 Level Art History Class 3 CREDIT HOURS
C2: HUMANITIES 3 CREDIT HOURS

MILESTONES:
• Earn 15 or more credit hours (C or better in ART classes).
• Complete Capstone I.

TERM 1: FALL

ART 4999 Senior Capstone Experience II 2 CREDIT HOURS
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class 3 CREDIT HOURS
ART STUDIO ELECTIVE Any 3000/4000 Level Art Studio Class 3 CREDIT HOURS
SPED 3715 The Inclusive Classroom: Differentiating Instruction University 3 CREDIT HOURS

E4: SOCIAL SCIENCE 3 CREDIT HOURS

MILESTONES:
• Complete Capstone II.
• Apply for graduation.
• Earn 14 or more credit hours (C or better in ART classes).

TERM 2: SPRING

ART 4011 Internship in Art Education 3 CREDIT HOURS
ART 4012 Internship in Art Education 3 CREDIT HOURS
ART 4013 Internship in Art Education 3 CREDIT HOURS

MILESTONES:
• Complete internship in Art Education.
• Earn 9 or more credit hours (C or better in ART classes).
• Complete 126 credit hours (graduate).

15 FALL CREDIT HOURS + 16 SPRING CREDIT HOURS = 31 CREDIT HOURS

TERM 2: SPRING

ART 4011 Internship in Art Education 3 CREDIT HOURS
ART 4012 Internship in Art Education 3 CREDIT HOURS
ART 4013 Internship in Art Education 3 CREDIT HOURS

MILESTONES:
• Complete internship in ART EDUCATION.
• Earn 9 or more credit hours (C or better in ART classes).
• Complete 126 credit hours (graduate).

14 FALL CREDIT HOURS + 9 SPRING CREDIT HOURS = 23 CREDIT HOURS

PAVE YOUR PATH

• Draft Artist Statement and think about resume development (experience, skills, exhibitions).
• Submit work to the Juried Student Exhibition.
• Take part in the Art Auction.
• Apply for a Student Assistant position.

PAVE YOUR PATH

• Prepare Resume/Portfolio.
• Apply for Jobs/Graduate School.
• Hold a leadership position (i.e. ASU President).
• Explore residency opportunities.